

Revisiting Graph Contrastive Learning from the Perspective of Graph Spectrum

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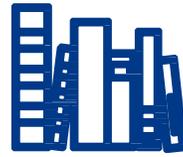
01 Overview

02 The GAME rule

03 SpCo

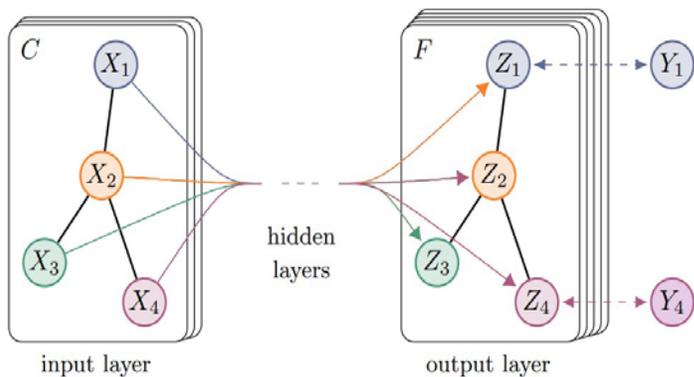
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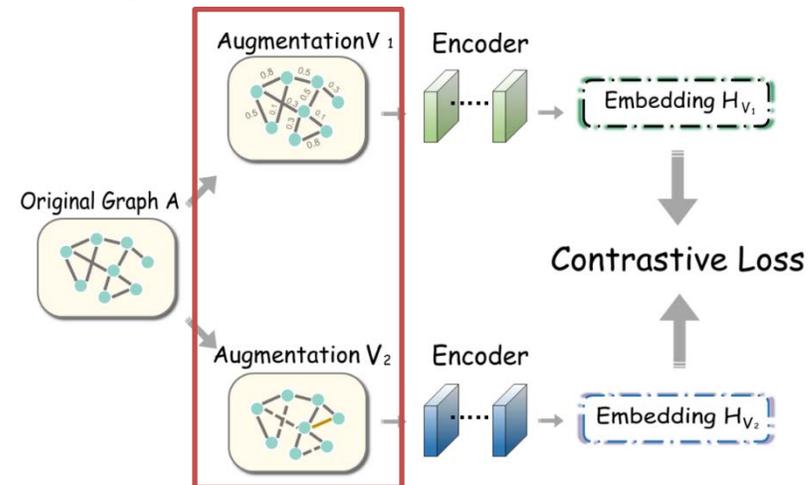


Overview

★ Graph Neural Network^[1]



★ Graph Contrastive Learning



★ Different graph augmentation strategies

➤ Heuristic based

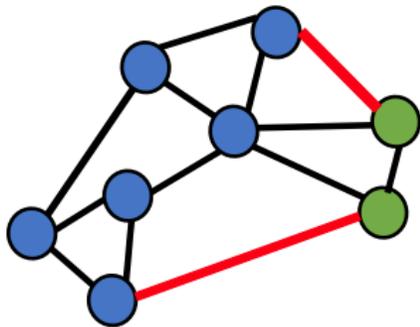
- e.g. Node or edge dropping, Feature masking, Diffusion matrix

➤ Learning based

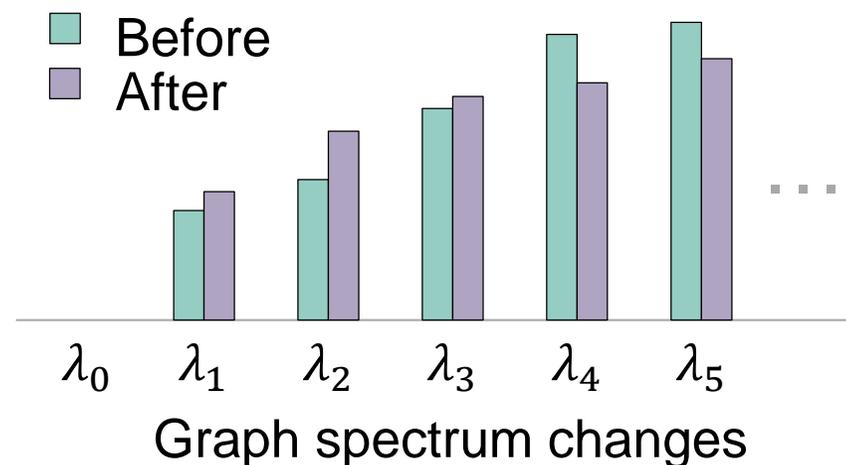
- e.g. InfoMin principle, Disentanglement, Adversarial training

★ Rethinking Graph Augmentation

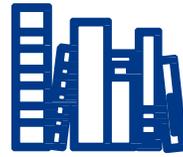
- What **information** should we **preserve or discard** in an augmented graph?
- Are there some **general rules** across different graph augmentation strategies?
- How to use those general rules to **validate and improve** the current GCL methods?



Topological Augmentation



Explore the effectiveness of augmentations from the graph spectral domain.



The GAME rule

★ Preliminaries

➤ Symmetric normalized graph Laplacian

$$\hat{\mathcal{L}} = I_n - \hat{A} = D^{-\frac{1}{2}}(D - A)D^{-\frac{1}{2}} = U\Lambda U^\top$$

$$\text{where } \Lambda = \text{diag}(\lambda_1, \dots, \lambda_N) \quad U = [\mathbf{u}_1^\top, \dots, \mathbf{u}_N^\top] \in \mathbb{R}^{N \times N}$$

➤ Low-frequency & High-frequency components

$$\text{Reorder } 0 \leq \lambda_1 \leq \dots \leq \lambda_N < 2$$

$$\text{Low-frequency components } \mathcal{F}_{\mathcal{L}} = \{\lambda_1, \dots, \lambda_{\lfloor N/2 \rfloor}\}$$

$$\text{High-frequency components } \mathcal{F}_{\mathcal{H}} = \{\lambda_{\lfloor N/2 \rfloor + 1}, \dots, \lambda_N\}$$

➤ Graph spectrum

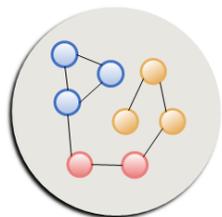
$\phi(\lambda)$: Amplitudes of different frequency components, indicating which parts of frequency are enhanced or weakened.

★ An Experimental Investigation

➤ **Aim:** In GCL, investigate which part of frequencies should be contrasted.

➤ **Case study model**

Adjacency A



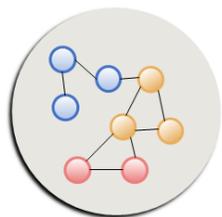
⋮

Shared

⋮



Generated V

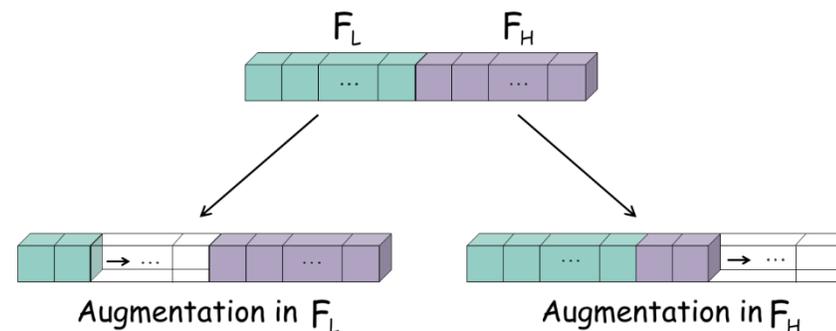


H_A

InfoNCE loss

H_V

➤ **Generating V**



Augmenting 20% in $\mathcal{F}_{\mathcal{L}}$

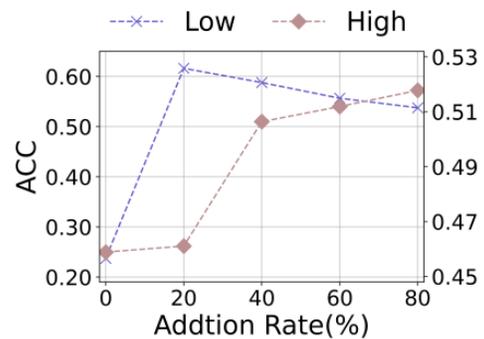
$$\boxed{u_1 u_1^\top + \dots + u_{0.2 \cdot N/2} u_{0.2 \cdot N/2}^\top} + \boxed{u_{N/2} u_{N/2}^\top + \dots + u_N u_N^\top}$$

Augmenting 20% in $\mathcal{F}_{\mathcal{H}}$

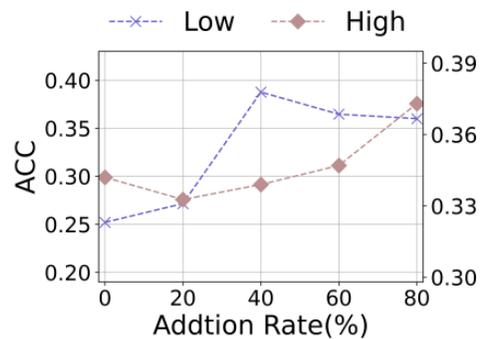
$$\boxed{u_1 u_1^\top + \dots + u_{N/2} u_{N/2}^\top} + \boxed{u_{(N+1)/2} u_{(N+1)/2}^\top + \dots + u_{0.7N} u_{0.7N}^\top}$$

Set $\lambda_i = 1$, only consider the effect of eigenspace $u_i u_i^\top$

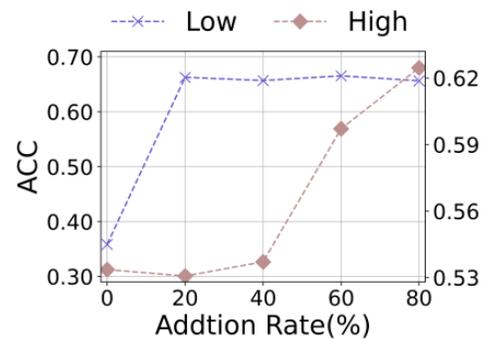
★ Observation & Results



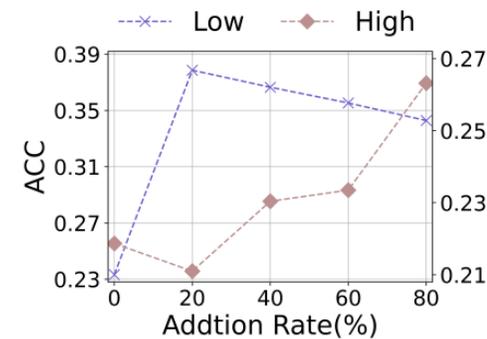
(a) Cora



(b) Citeseer



(c) BlogCatalog



(d) Flickr

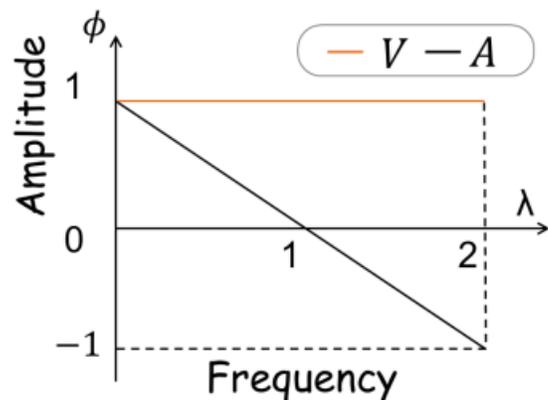
➤ Observation 1 --- Purple dash line

- The performance achieves the best only when **the lowest part** of $\mathcal{F}_{\mathcal{L}}$ is maintained

➤ Observation 2 --- Brown dash line

- With **more high-frequency** information in $\mathcal{F}_{\mathcal{H}}$ added, the performance generally rises

★ Observation & Results



Maintain **the lowest frequency** in V

=> Difference in $\mathcal{F}_{\mathcal{L}}$ becomes **smaller**

Add **more high frequency** in V

=> Difference in $\mathcal{F}_{\mathcal{H}}$ becomes **larger**

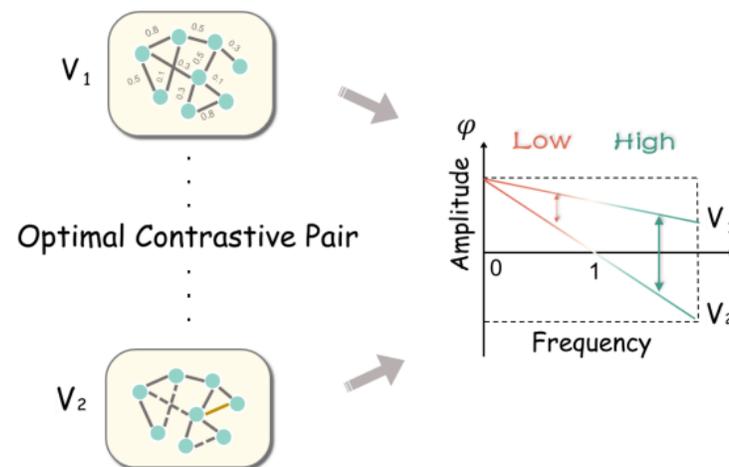
★ The GAME rule

The General Graph Augmentation Rule

Given two random augmentations V_1 and V_2 , their graph spectrums are $\phi_{V_1}(\lambda)$ and $\phi_{V_2}(\lambda)$. Then, $\forall \lambda_m \in [1,2]$ and $\lambda_n \in [0,1]$, V_1 and V_2 are an effective pair of graph augmentations if the following condition is satisfied:

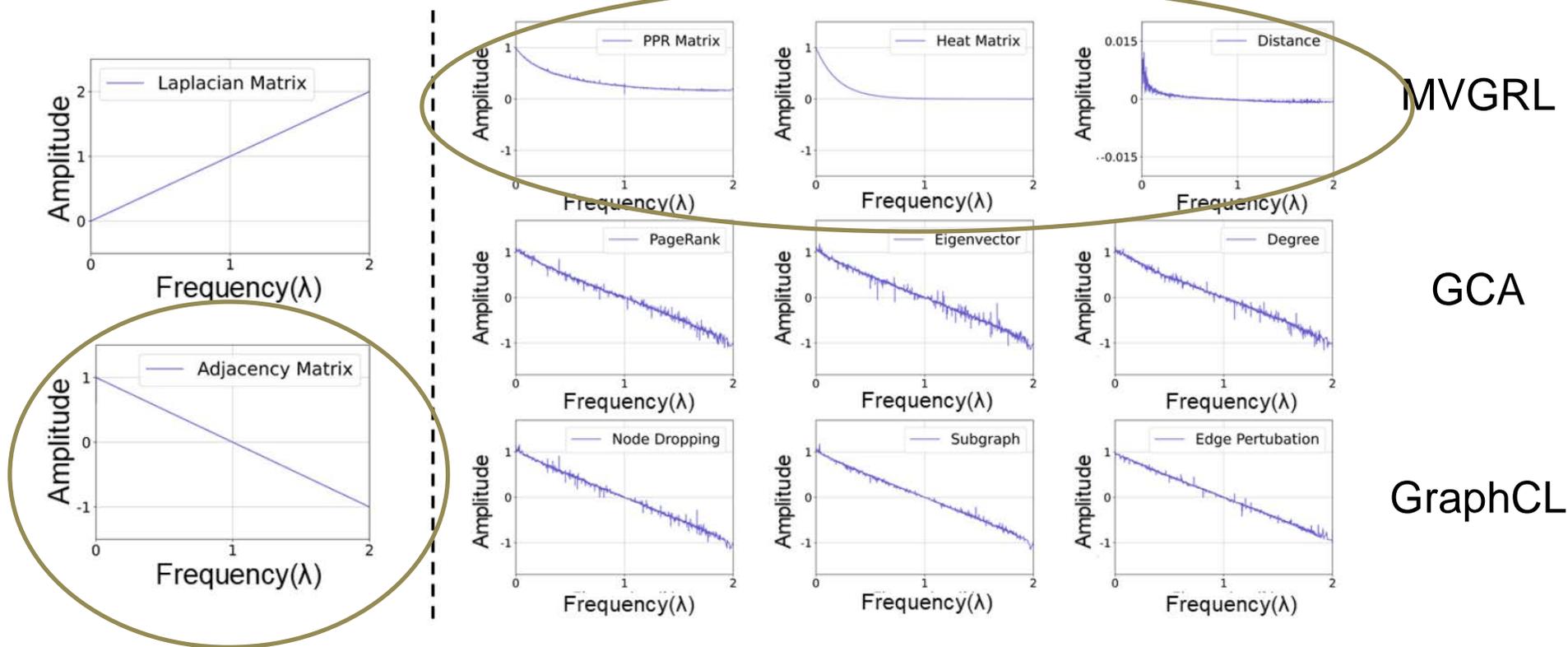
$$|\phi_{V_1}(\lambda_m) - \phi_{V_2}(\lambda_m)| > |\phi_{V_1}(\lambda_n) - \phi_{V_2}(\lambda_n)|.$$

We define such pair of augmentations as optimal contrastive pair.



★ **Analysis of The General Graph Augmentation Rule**

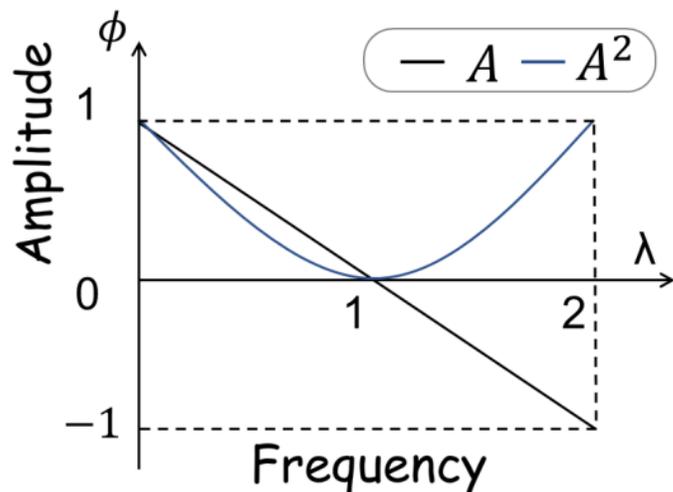
➤ **Experimental analysis 1** --- Contrast between **A** and 9 existing augmentations



Methods	GraphCL			GCA			MVGRL		
Type	Subgraph	Node dropping	Edge perturbation	Degree	PageRank	Eigenvector	PPR	Heat	Distance
Results	34.9±3.5	29.8±2.3	37.7±4.4	40.2±4.1	38.5±5.0	42.1±4.9	58.0±1.6	49.9±4.2	46.1±7.5

★ Analysis of The General Graph Augmentation Rule

- Experimental analysis 2 --- Contrast between A & A , A & A^2 , A^2 & A^2



Datasets	A & A	A & A^2	A^2 & A^2
Cora	37.0 ± 6.1	53.7 ± 3.2	33.3 ± 2.1
Citeseer	35.4 ± 3.9	44.7 ± 5.0	35.8 ± 4.1
BlogCatalog	50.6 ± 3.2	63.1 ± 4.6	56.2 ± 2.1
Flickr	26.6 ± 2.6	33.7 ± 2.3	28.2 ± 1.6

★ Analysis of The General Graph Augmentation Rule

➤ Theoretical analysis --- Why does GAME rule work?

Theorem 1. (Contrastive Invariance) Given adjacency matrix \mathbf{A} and the generated augmentation \mathbf{V} , the amplitudes of i -th frequency of \mathbf{A} and \mathbf{V} are λ_i and γ_i , respectively. With the optimization of InfoNCE loss $\mathcal{L}_{\text{InfoNCE}}$, the following upper bound is established:

$$\mathcal{L}_{\text{InfoNCE}} \leq \frac{1+N}{2} \sum_i \theta_i \left[2 - (\lambda_i - \gamma_i)^2 \right],$$

where θ_i is an adaptive weight of the i th term.

□ Interpretation

- We find a **upper bound** for InfoNCE loss.
- Model optimization \rightarrow Upper bound rising \rightarrow larger θ_i attaches to smaller $(\lambda_i - \gamma_i)^2$
 \rightarrow **capture invariance** between contrasted views
- The GAME rule emphasizes small difference in low-frequency part, so makes model **capture low-frequency information**.

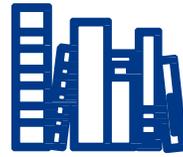
Overview

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SpCo

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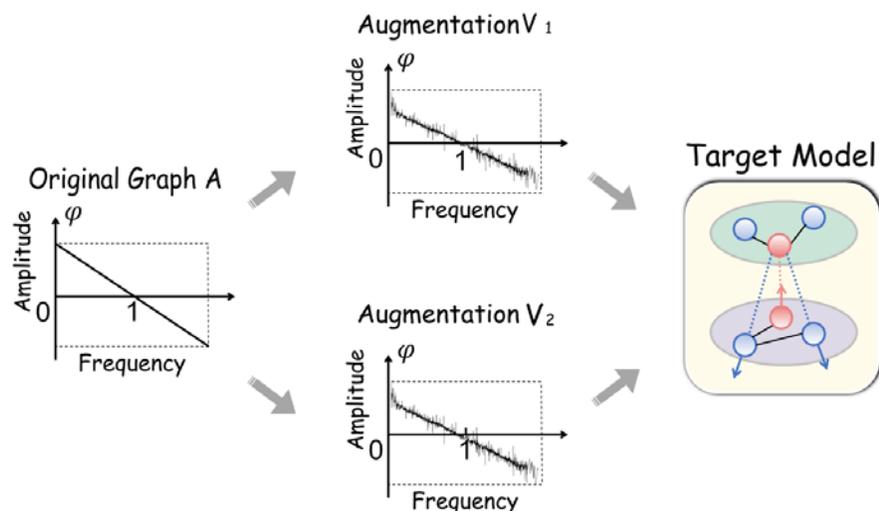


SpCo

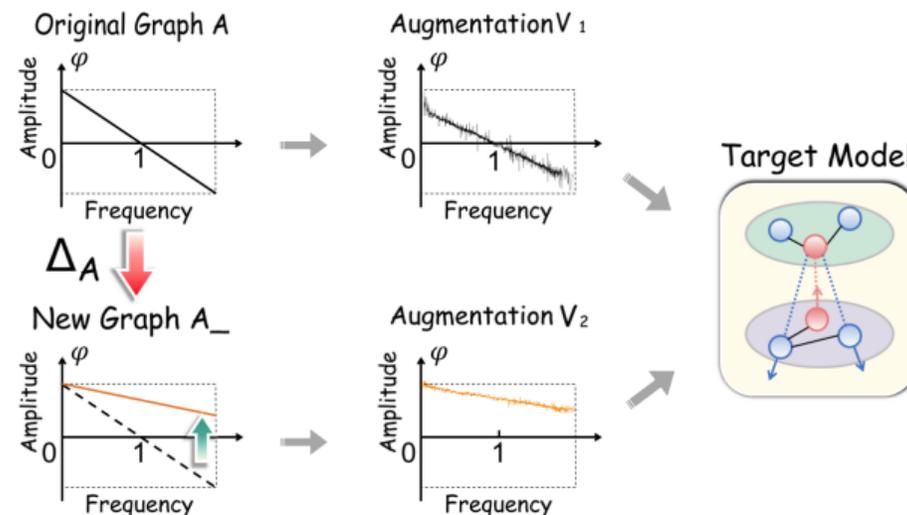
★ Spectral Graph Contrastive Learning --- A friendly plug-in

- **Target** --- Learn a transformation Δ_A , construct optimal contrastive pair A and A_-

GCL methods



SpCo + GCL



★ Spectral Graph Contrastive Learning --- A friendly plug-in

- **Target** --- Learn a transformation Δ_A , construct optimal contrastive pair A and A_-
- **Optimization objective** (maximization)

$$\mathcal{J} = \underbrace{\langle \mathcal{C}, \Delta_{A+} \rangle^2}_{\text{Matching Term}} + \underbrace{\epsilon H(\Delta_{A+})}_{\text{Entropy Reg.}} + \underbrace{\langle \mathbf{f}, \Delta_{A+} \mathbb{1}_n - \mathbf{a} \rangle + \langle \mathbf{g}, \Delta_{A+}^\top \mathbb{1}_n - \mathbf{b} \rangle}_{\text{Lagrange Constraint Conditions}}$$

- $\Delta A = \Delta_{A+} - \Delta_{A-}$
- $\langle \mathbf{U}, \mathbf{V} \rangle = \sum_{ij} U_{ij} V_{ij}$
- $\mathcal{C} = U g(\lambda) U^\top$
- $g(\lambda)$: monotone increasing
- **Entropy regularization**
=> Expose more edges to optimization
- **Lagrange constraint conditions**
=> The row and column sums meet distribution \mathbf{a} and \mathbf{b}

★ Spectral Graph Contrastive Learning --- A friendly plug-in

- **Target** --- Learn a transformation Δ_A , construct optimal contrastive pair A and A_-
- **Optimization objective** (maximization)

$$\mathcal{J} = \underbrace{\langle \mathbf{C}, \Delta_{A_+} \rangle^2}_{\text{Matching Term}} + \underbrace{\epsilon H(\Delta_{A_+})}_{\text{Entropy Reg.}} + \underbrace{\langle \mathbf{f}, \Delta_{A_+} \mathbb{1}_n - \mathbf{a} \rangle + \langle \mathbf{g}, \Delta_{A_+}^\top \mathbb{1}_n - \mathbf{b} \rangle}_{\text{Lagrange Constraint Conditions}}$$

- **Solution**

$$\Delta_{A_+} = \text{diag}(\mathbf{u}) \exp \left(2 \langle \mathbf{C}, \Delta'_{A_+} \rangle \mathbf{C} / \epsilon \right) \text{diag}(\mathbf{v}) = \mathbf{U}_+ \mathbf{K}_+ \mathbf{V}_+$$

 matrix scaling $\mathbf{u} * (\mathbf{K}_+ \mathbf{v}) = \mathbf{a}$ and $\mathbf{v} * (\mathbf{K}_+^\top \mathbf{u}) = \mathbf{b}$ 

Sinkhorn's Iteration: $\mathbf{u}^{(l+1)} = \mathbf{a} / (\mathbf{K}_+ \mathbf{v}^{(l)})$ and $\mathbf{v}^{(l+1)} = \mathbf{b} / (\mathbf{K}_+^\top \mathbf{u}^{(l+1)})$

★ Spectral Graph Contrastive Learning --- A friendly plug-in

- **Target** --- Learn a transformation Δ_A , construct optimal contrastive pair A and A_-
- **Optimization objective** (maximization)

$$\mathcal{J} = \underbrace{\langle \mathcal{C}, \Delta_{A+} \rangle^2}_{\text{Matching Term}} + \underbrace{\epsilon H(\Delta_{A+})}_{\text{Entropy Reg.}} + \underbrace{\langle \mathbf{f}, \Delta_{A+} \mathbb{1}_n - \mathbf{a} \rangle + \langle \mathbf{g}, \Delta_{A+}^\top \mathbb{1}_n - \mathbf{b} \rangle}_{\text{Lagrange Constraint Conditions}}$$

- **Solution**

$$\Delta_{A+} = \text{diag}(\mathbf{u}) \exp(2 \langle \mathcal{C}, \Delta'_{A+} \rangle \mathcal{C} / \epsilon) \text{diag}(\mathbf{v}) = \mathbf{U}_+ \mathbf{K}_+ \mathbf{V}_+$$

$$\Delta_{A-} = \text{diag}(\mathbf{u}') \exp(-2 \langle \mathcal{C}, \Delta'_{A-} \rangle \mathcal{C} / \epsilon) \text{diag}(\mathbf{v}') = \mathbf{U}_- \mathbf{K}_- \mathbf{V}_-$$

$$\Delta_A = \Delta_{A+} - \Delta_{A-}$$

$$\mathbf{A}_- = \mathbf{A} + \eta \cdot \mathbb{S} * \Delta_A$$

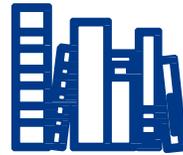
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Experiments

★ Datasets.

Dataset	Nodes	Edges	Classes	Features	Training	Validation	Test
Cora	2708	10556	7	1433	35/70/140	500	1000
Citeseer	3327	9228	6	3703	30/60/120	500	1000
BlogCatalog	5196	343486	6	8189	30/60/120	1000	1000
Flickr	7575	479476	9	12047	45/90/180	1000	1000
Pubmed	19717	88651	3	500	15/30/60	500	1000

★ Tasks.

- Node classification
- Visualization of graph spectrum

★ BaseLines

01 Classical GNN methods

GCN, GAT

02 GCL models

DGI, MVGRL, GRACE

GCA, GraphCL, CCA-SSG

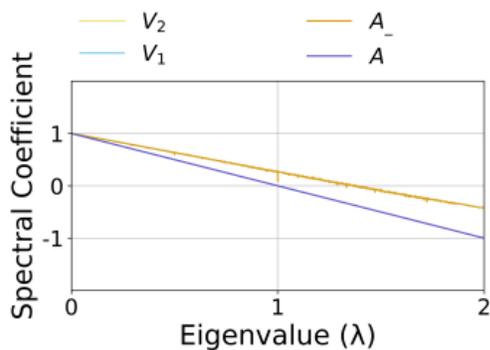
★ Node classification

Base model: DGI (BCE loss), GRACE (InfoNCE loss), CCA-SSG (CCA loss)

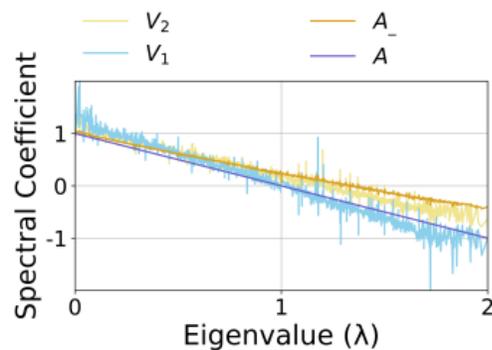
Datasets	Metrics	GCN	GAT	DGI	DGI+SpCo	MVGRL	GRACE	GRACE+SpCo	GCA	GraphCL	CCA-SSG	CCA+SpCo
Cora	Ma-F1	79.6±0.7	81.3±0.3	80.4±0.7	81.1±0.5	81.5±0.5	79.2±1.0	80.3±0.8	79.9±1.1	80.7±0.9	82.9±0.8	83.6±0.4
	Mi-F1	80.7±0.6	82.3±0.2	82.0±0.5	82.8±0.7	82.8±0.4	80.0±1.0	81.2±0.9	81.1±1.0	82.3±0.9	83.6±0.9	84.3±0.4
Citeseer	Ma-F1	68.1±0.5	67.5±0.2	67.7±0.9	68.3±0.5	66.8±0.7	65.1±1.2	65.1±0.8	62.8±1.3	67.8±1.0	67.9±1.0	68.5±1.0
	Mi-F1	70.9±0.5	72.0±0.9	71.7±0.8	72.4±0.5	72.5±0.5	68.7±1.1	69.4±1.0	65.9±1.0	71.9±0.9	73.1±0.7	73.6±1.1
BlogCatalog	Ma-F1	71.2±1.2	67.6±2.2	68.2±1.3	71.5±0.8	80.3±3.6	67.7±1.2	68.2±0.4	71.7±0.4	63.9±2.1	72.0±0.5	72.8±0.3
	Mi-F1	72.1±1.3	68.3±2.2	68.8±1.4	72.3±0.9	80.9±3.6	68.5±1.3	69.4±1.3	72.7±0.5	64.6±2.1	73.0±0.5	73.7±0.3
Flickr	Ma-F1	48.9±1.6	35.0±0.8	31.2±1.6	33.7±0.7	31.2±2.9	35.7±1.3	36.3±1.4	41.2±0.5	32.1±1.1	37.0±1.1	38.7±0.6
	Mi-F1	50.2±1.2	37.1±0.3	33.0±1.6	35.2±0.7	33.4±3.0	37.3±1.0	38.1±1.3	42.2±0.6	34.5±0.9	39.3±0.9	40.4±0.4
PubMed	Ma-F1	78.5±0.3	77.4±0.2	76.8±0.9	77.6±0.6	79.8±0.4	80.0±0.7	80.3±0.3	80.8±0.6	77.0±0.4	80.7±0.6	81.3±0.3
	Mi-F1	78.9±0.3	77.8±0.2	76.7±0.9	77.4±0.5	79.7±0.3	79.9±0.7	80.7±0.2	81.4±0.6	76.8±0.5	81.0±0.6	81.5±0.4

SpCo can generally improve performances compared with base models

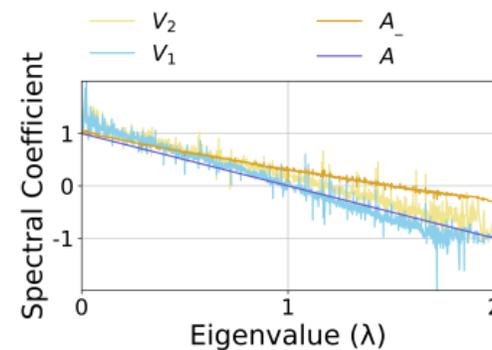
★ Visualization of graph spectrum



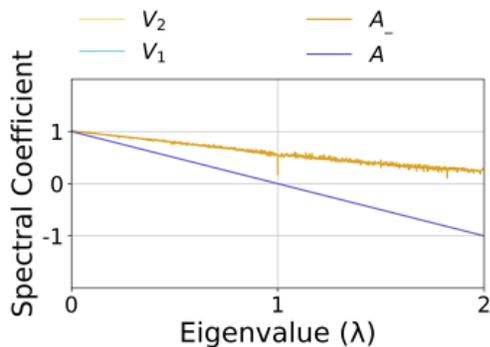
(a) DGI: Cora



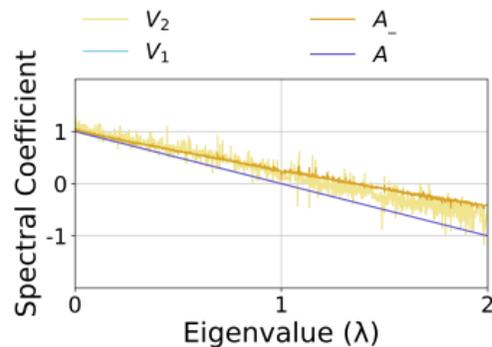
(b) GRACE: Cora



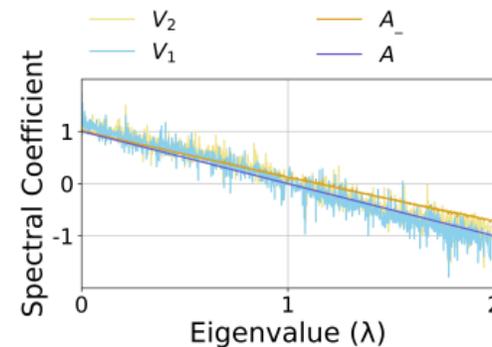
(c) CCA-SSG: Cora



(a) DGI: Citeseer



(b) GRACE: Citeseer



(c) CCA-SSG: Citeseer

A and A_- is optimal contrastive pair, so boosting the final results.

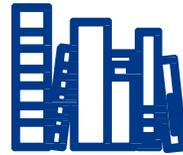
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Conclusion

01 **Augmentation strategies & Graph spectrum.**

Reveal the general graph augmentation rule (The GAME rule)

Explain why GCL works (Contrastive Invariance Theorem)

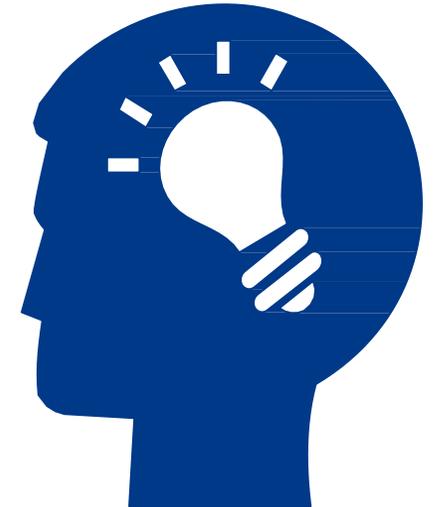
02 **Optimal contrastive pair & SpCo.**

Propose a novel concept -- optimal contrastive pair

Theoretically derive a general GCL framework -- SpCo

03 **Extensive experiments.**

DGI/GRACE/CCA-SSG + SpCo, validate the effectiveness of SpCo





Thank you!

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More Information:

<http://www.shichuan.org/>

Our official account:

图数据挖掘和机器学习

