Shield Decentralization for Safe Multi-Agent Reinforcement Learning

Daniel Melcer, Christopher Amato, Stavros Tripakis Northeastern University



Intro & Related Work

RL is great but unsafe



Image: NTSB

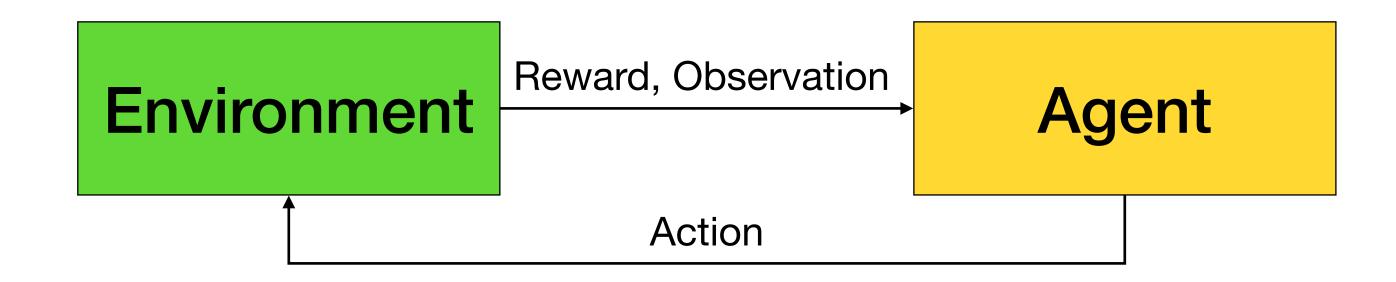
Intro & Related Work

- RL is great but unsafe
- Single-agent shielding framework: Alshiekh et al. 2017

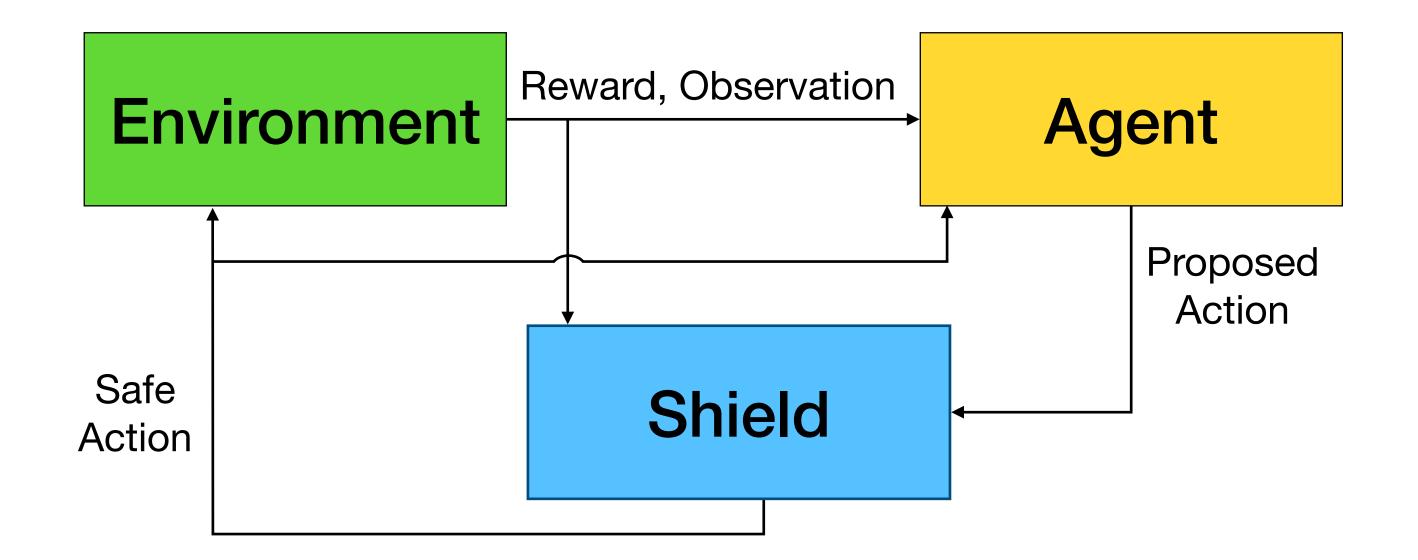


Image: NTSB

Standard RL Agent-Environment Interaction

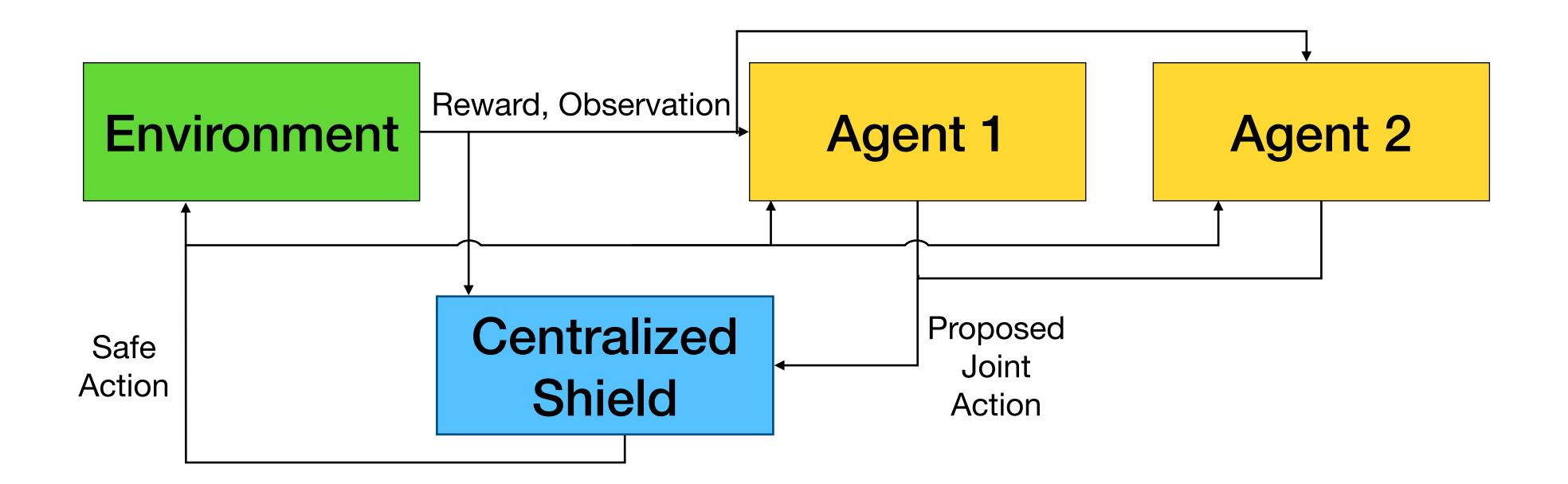


Single-Agent Shielding Agent-Environment-Shield Interaction



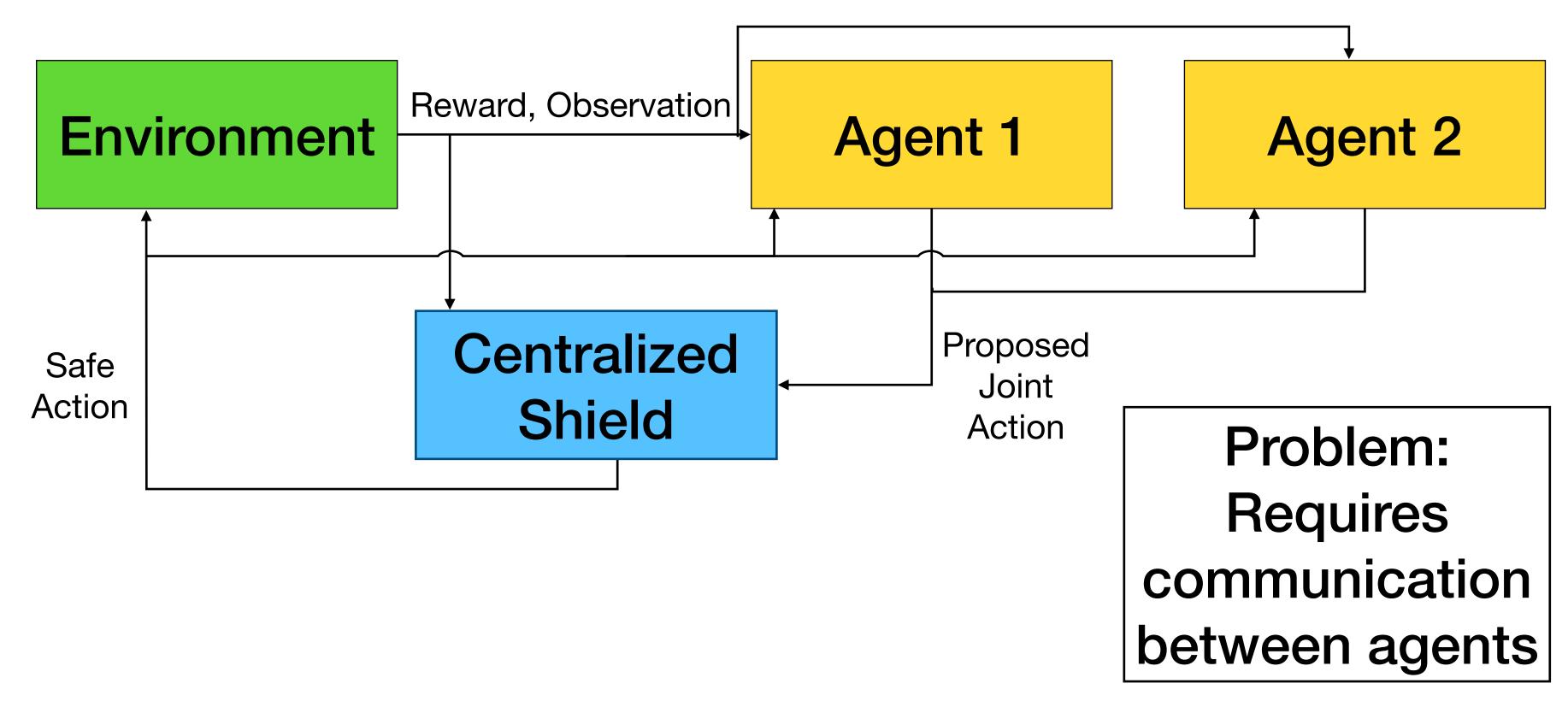
Multi-Agent Shielding

ElSayed-Aly et al. 2021



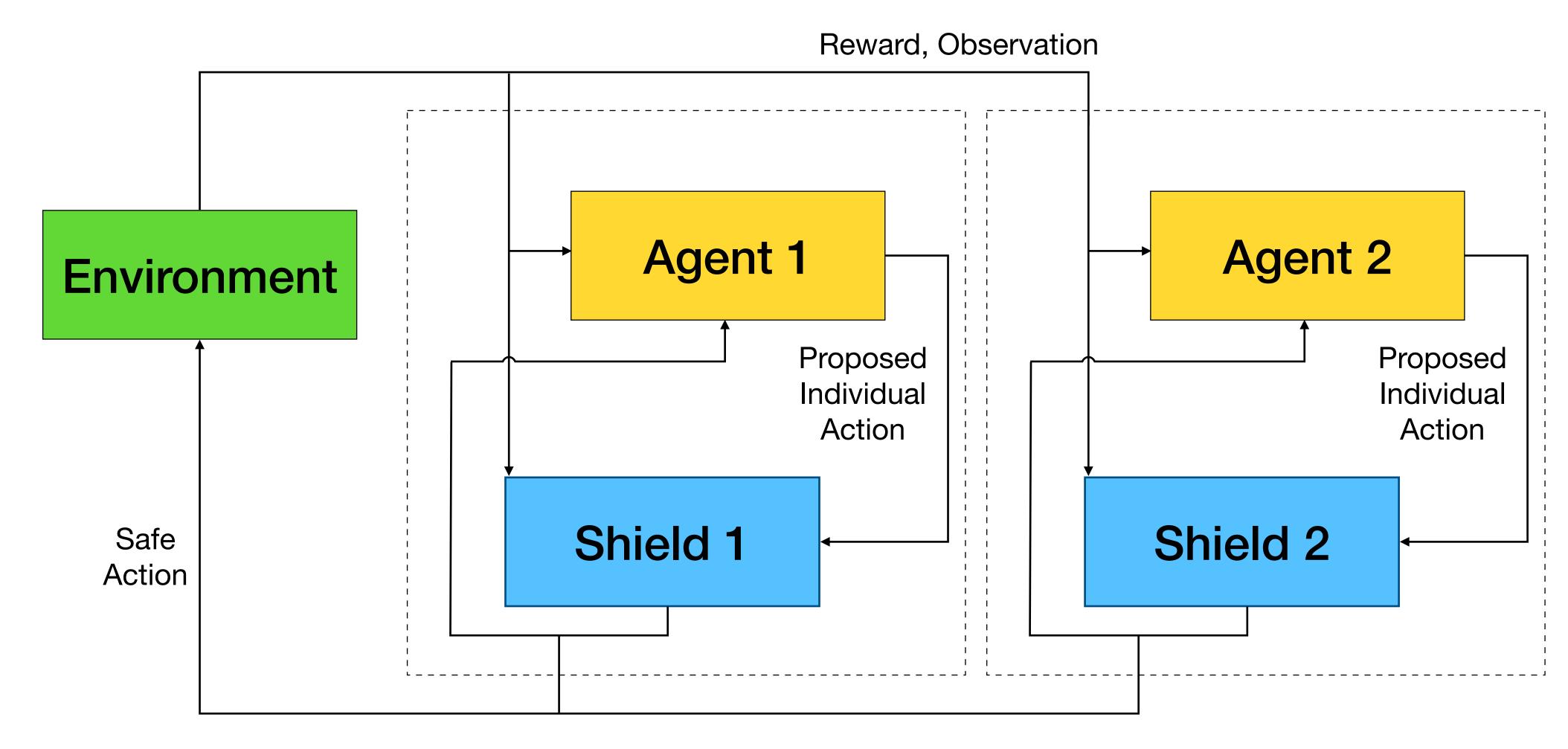
Multi-Agent Shielding

ElSayed-Aly et al. 2021

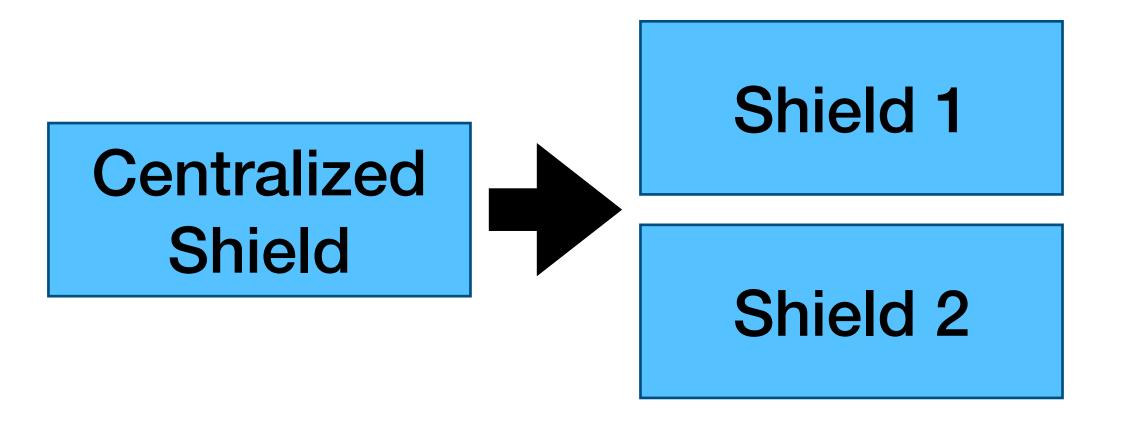


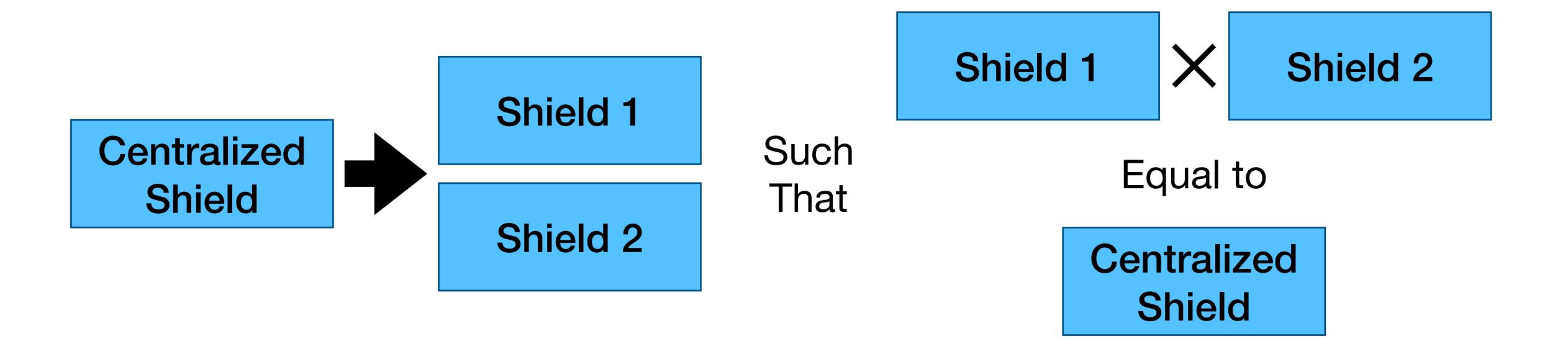
Decentralized Shielding

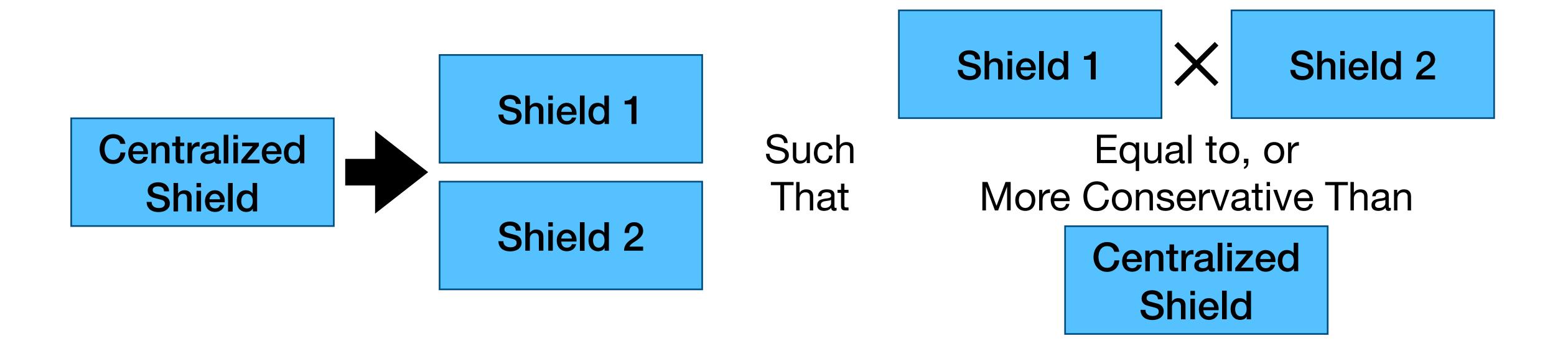
Without Communication



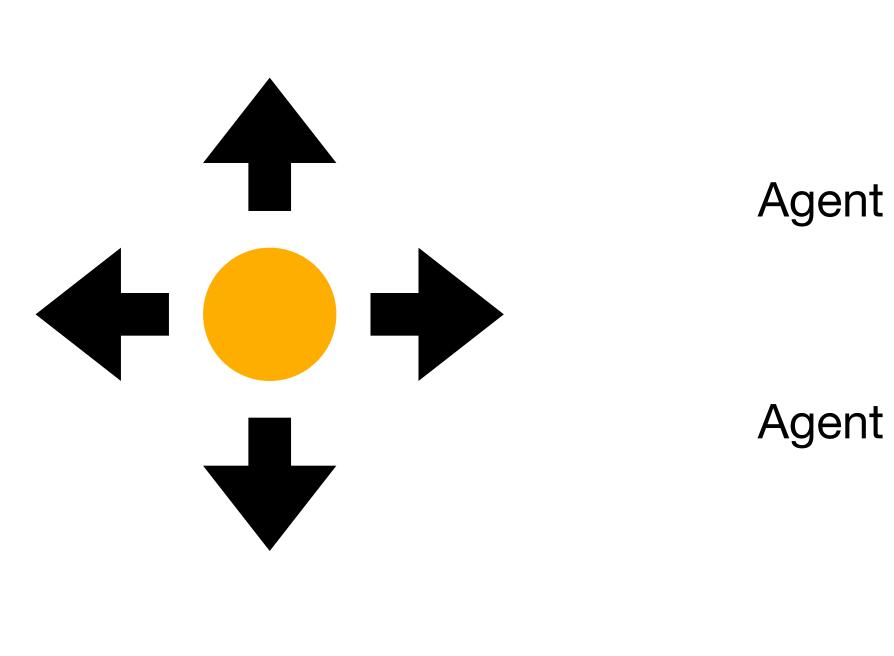
Centralized Shield

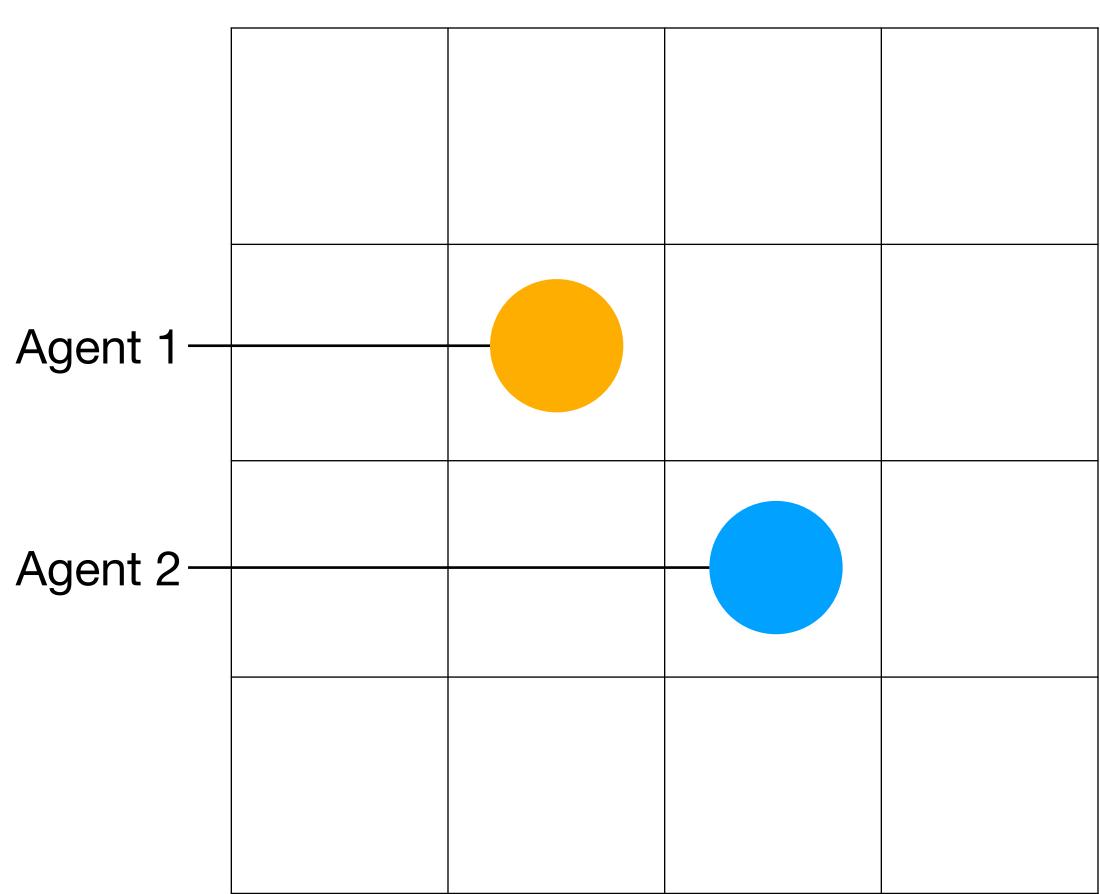




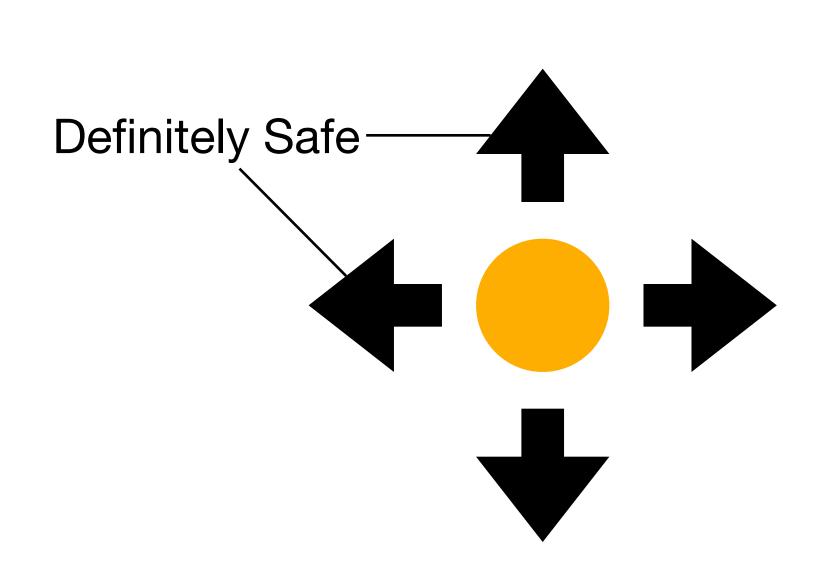


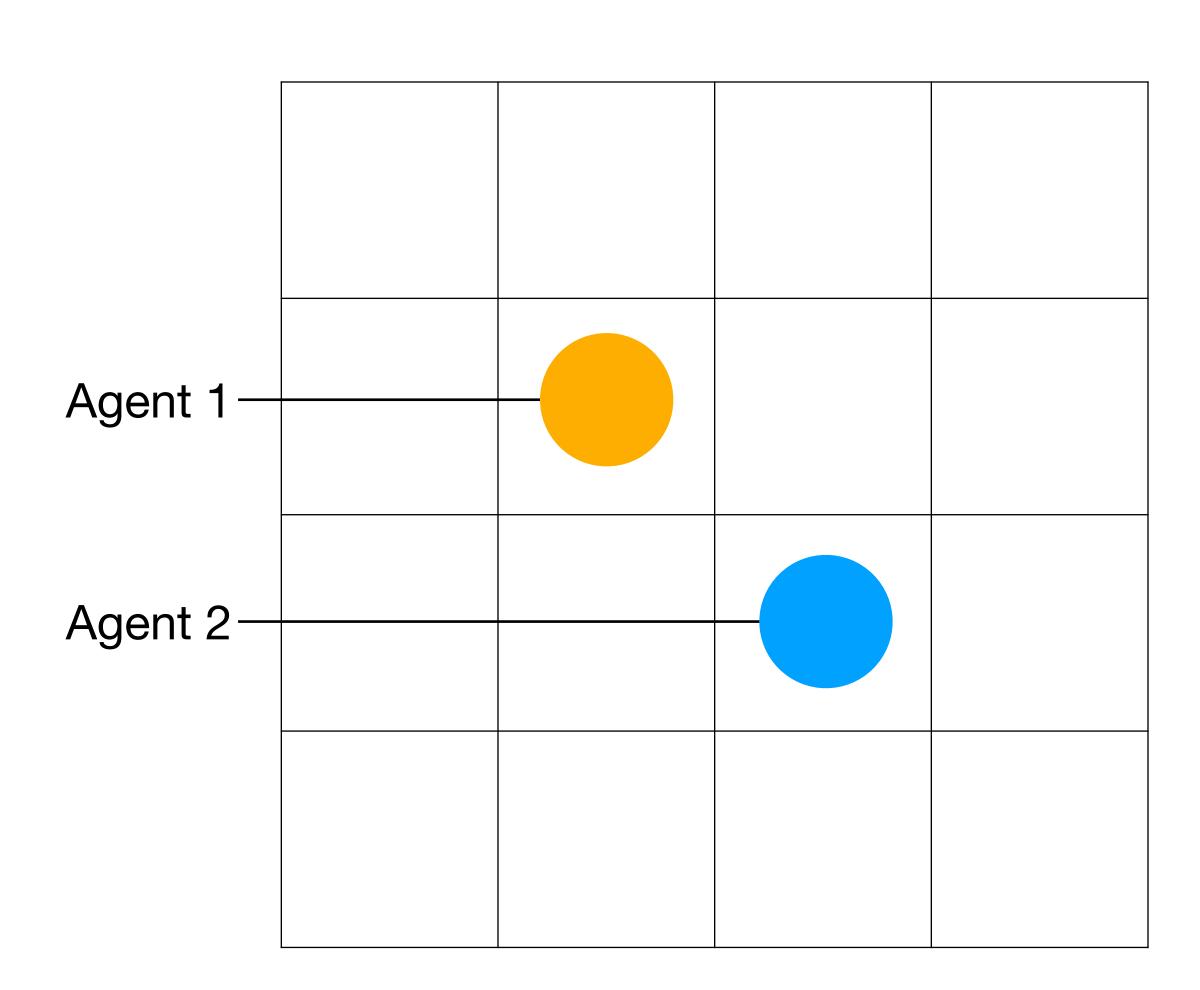
What Actions are Safe?



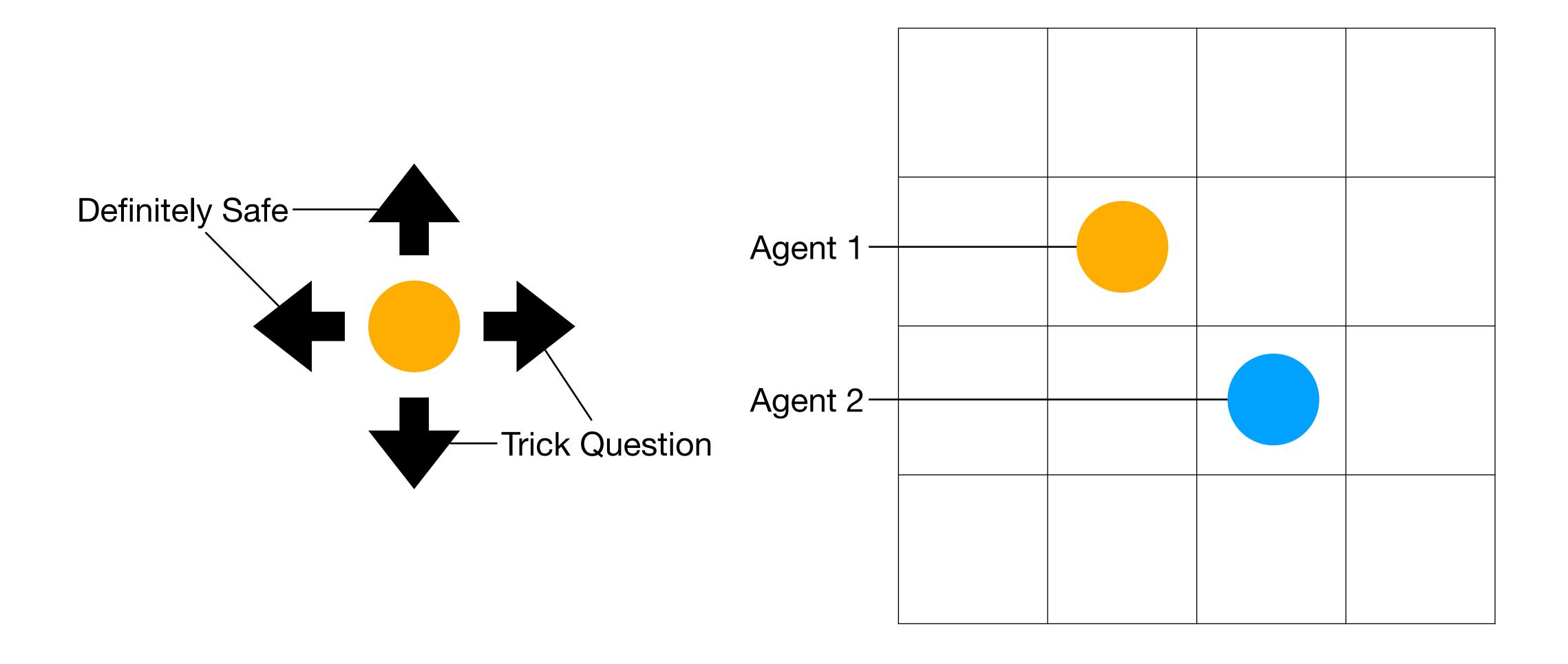


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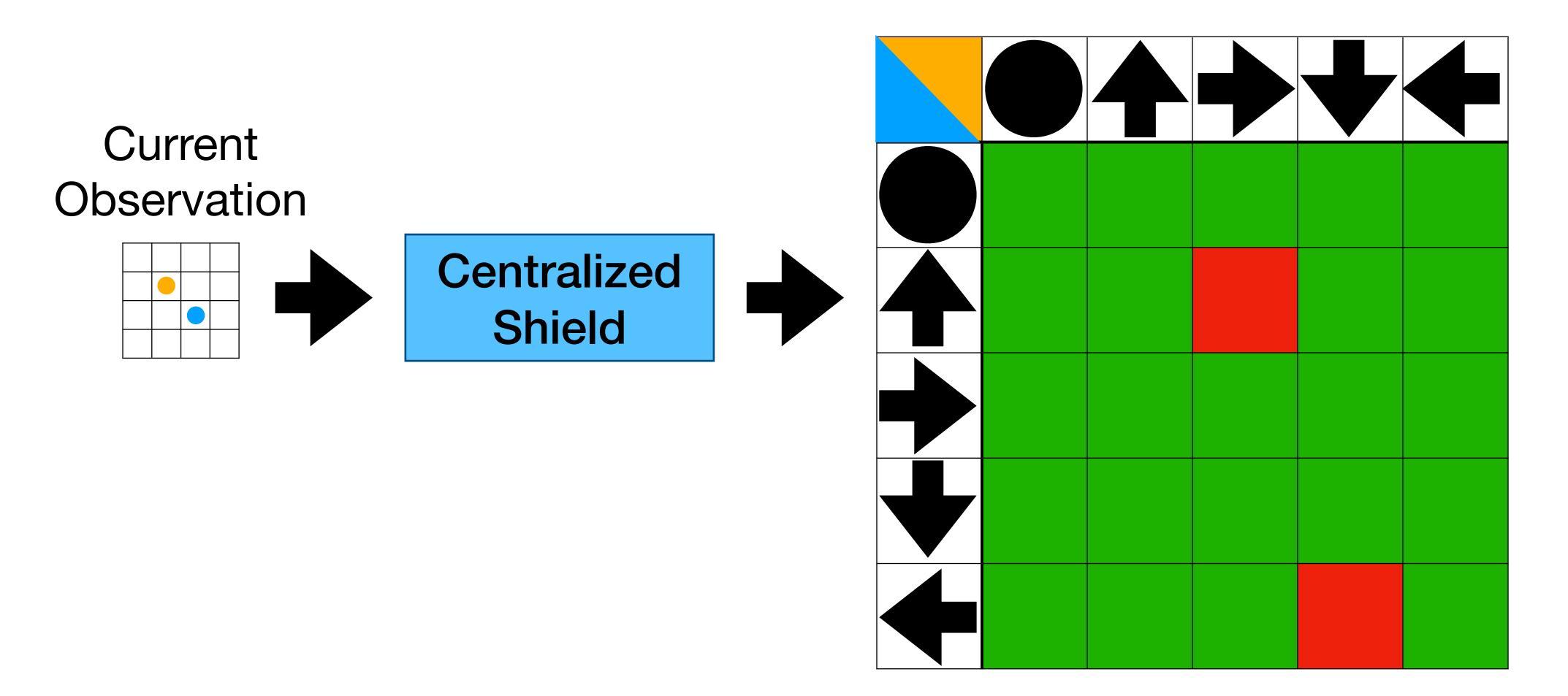




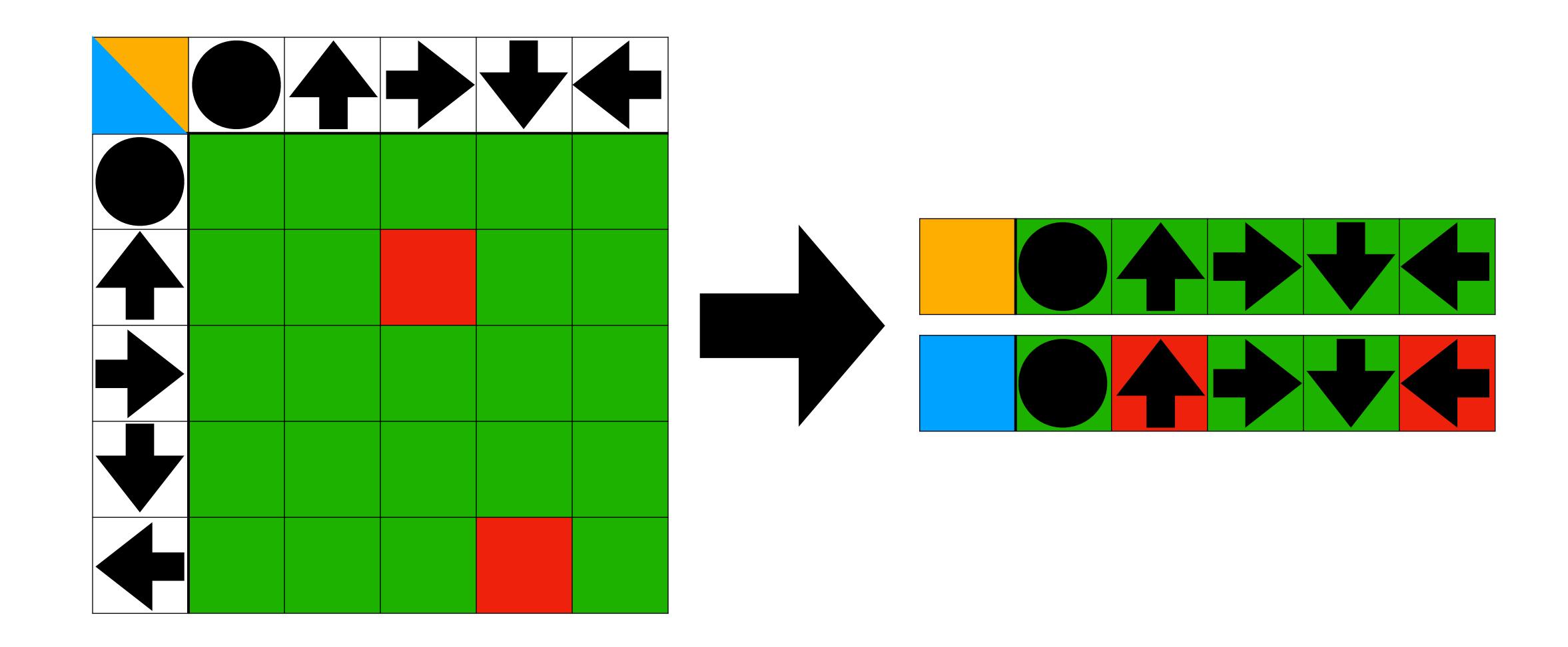
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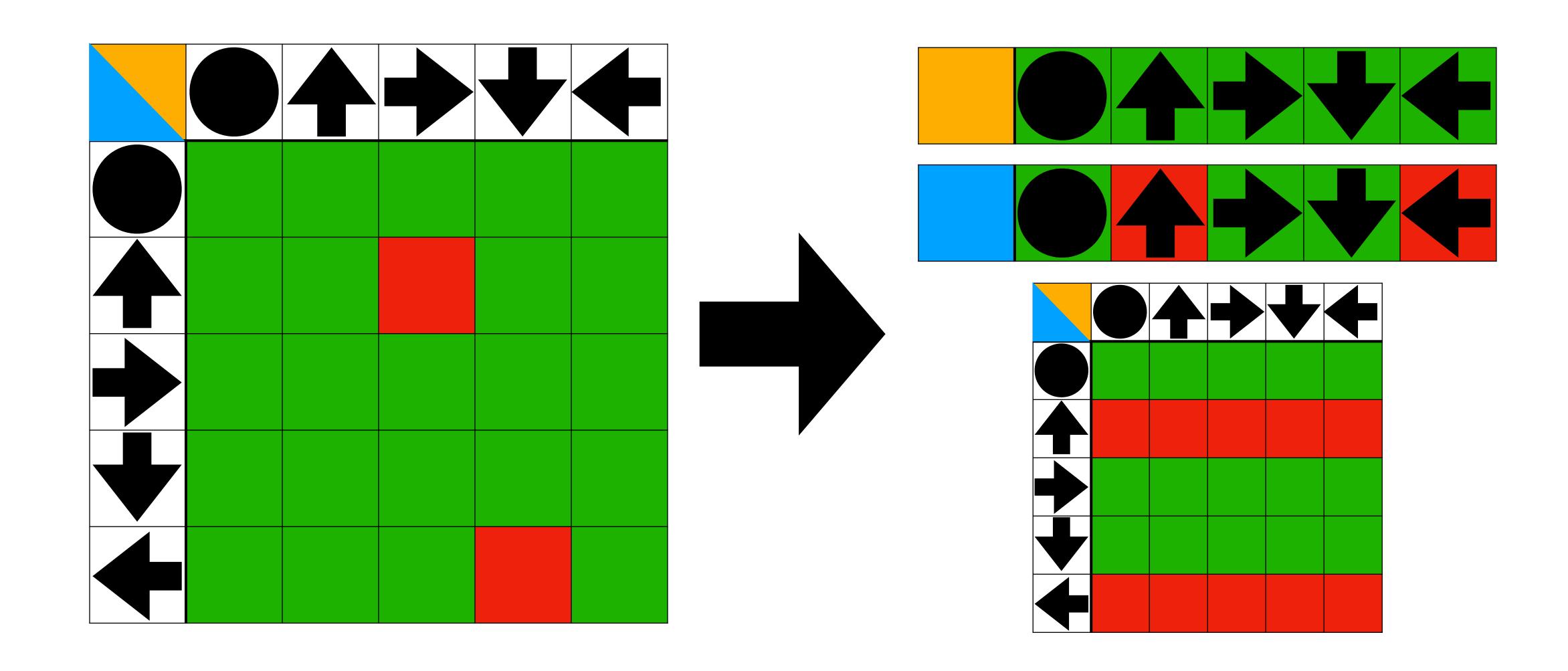
Centralized Shield: Safe Joint Actions



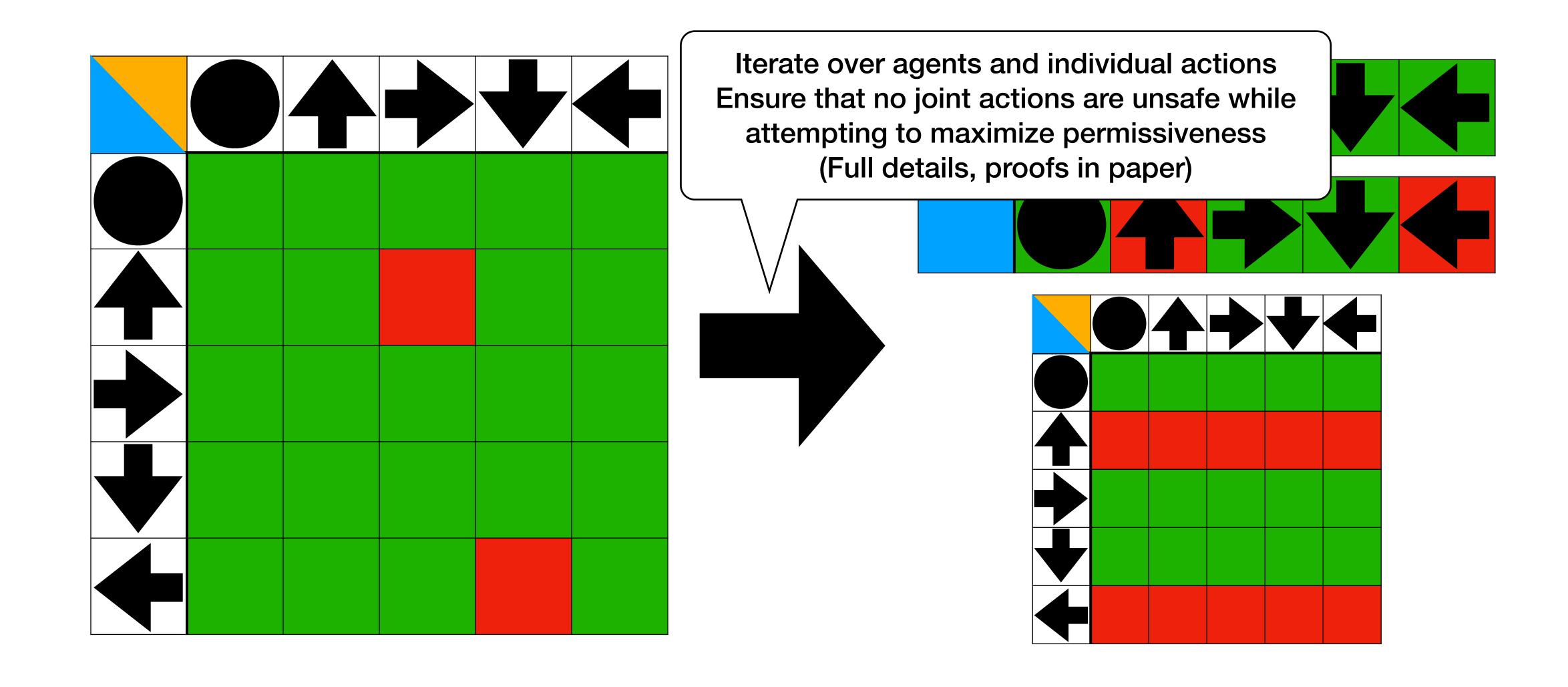
Shield Decentralization



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Experiments

What are the goals?

Show that decentralized shields are:

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Show that decentralized shields are:

1. Safe

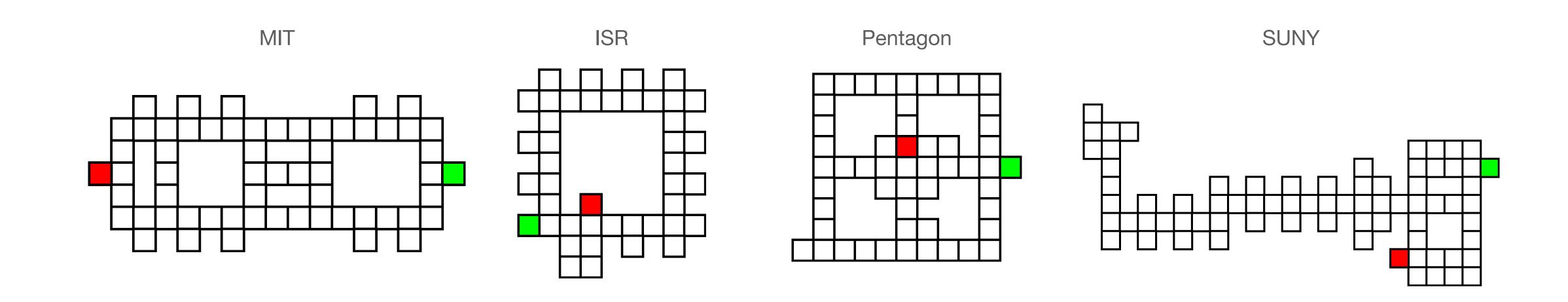
Experiments

What are the goals?

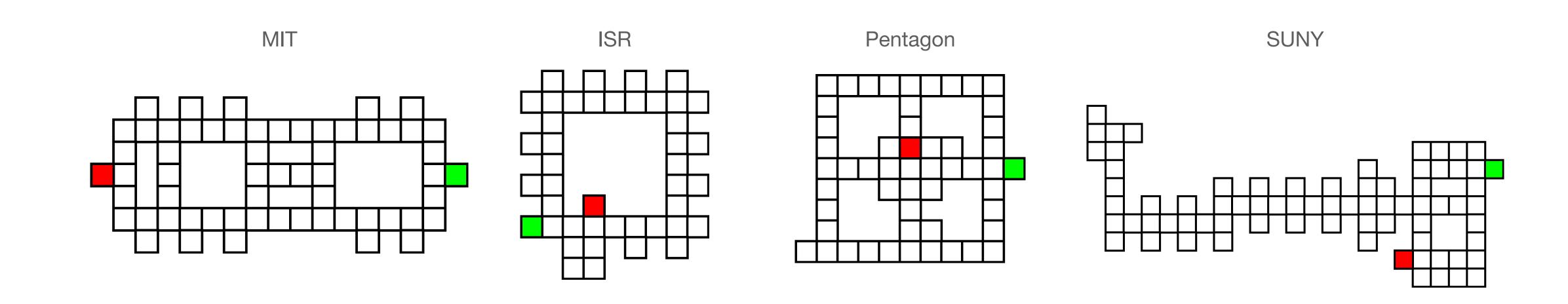
Show that decentralized shields are:

- 1. Safe
- 2. Performant

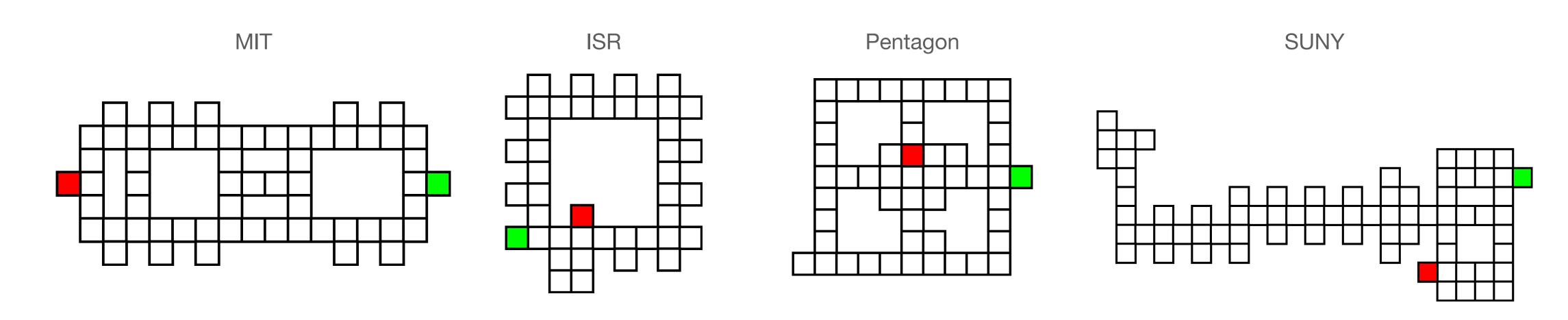
• Multi-agent gridworlds (Melo and Veloso, 2009)



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- Safety Specification: Don't collide, same shield for all maps



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- Safety Specification: Don't collide, same shield for all maps
- Tabular Q-Learning, ϵ -greedy actions



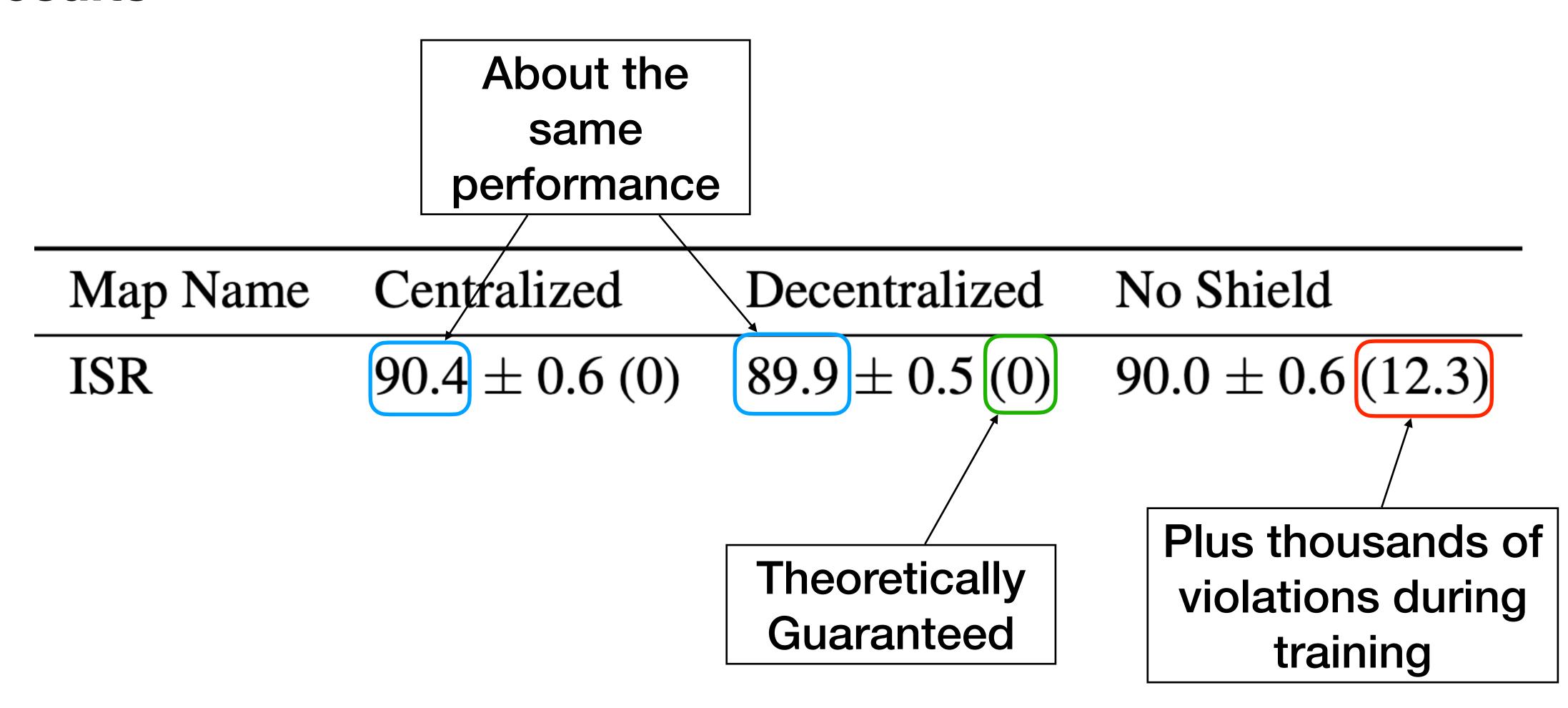
Results

Map Name	Centralized	Decentralized	No Shield
ISR	$90.4 \pm 0.6 (0)$	$89.9 \pm 0.5(0)$	$90.0 \pm 0.6 (12.3)$
		Theoretically	
		Guaranteed	

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ISR	$90.4 \pm 0.6 (0)$	$89.9 \pm 0.5(0)$	90.0 ± 0.6 (12.3)
		Theoretically Guaranteed	Plus thousands of violations during training

Results



Or visit our poster!

Additional Experiments (momentum environments, DQN)

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- Unambiguous states

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- Additional Experiments (momentum environments, DQN)
- Unambiguous states
- Transforming lists of actions into individual shields
- More details + proof of algorithm

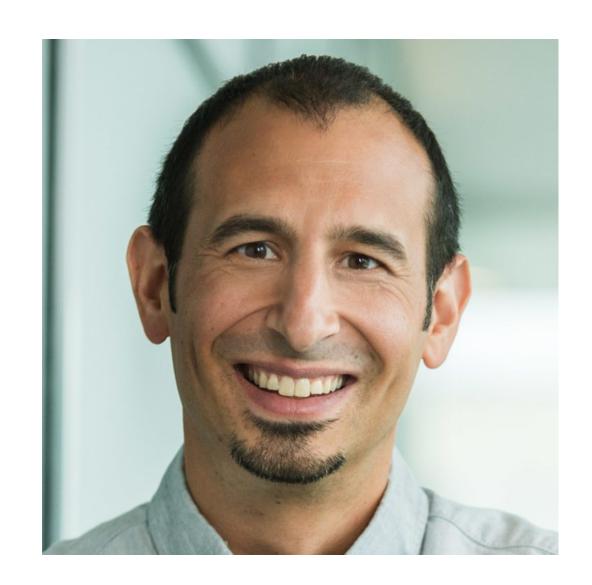
Conclusion And Future Work

Algorithm preserves safety & performance

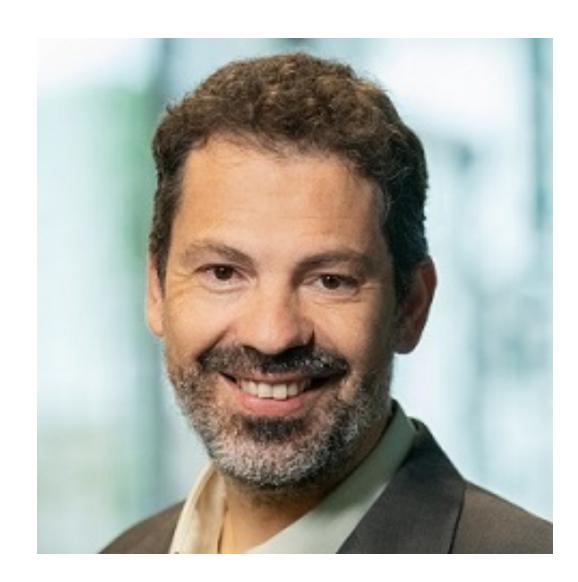
Conclusion And Future Work

- Algorithm preserves safety & performance
- Ongoing: Partial Observability

Thank You!



Chris Amato



Stavros Tripakis

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Questions?

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Full paper: #3410