

CamoPatch: An Evolutionary Strategy for Generating Camouflaged Adversarial Patches

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What Is Computer Vision?

“Computer vision is the art and science of teaching machines to see, enabling them to understand the visual tapestry of our world.” - [ChatGPT](#)

Classification



“Welsh springer spaniel”

Object Detection

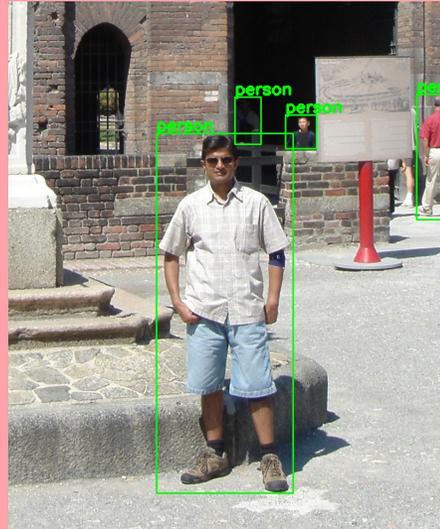


Image Segmentation



What are Adversarial Patches?

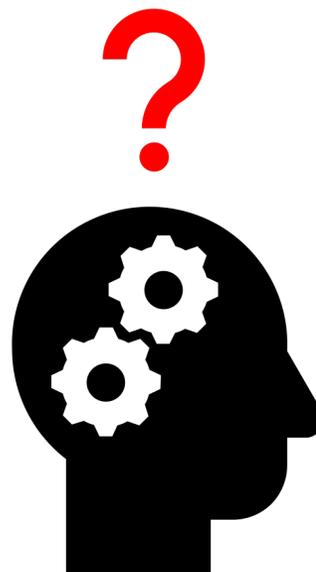
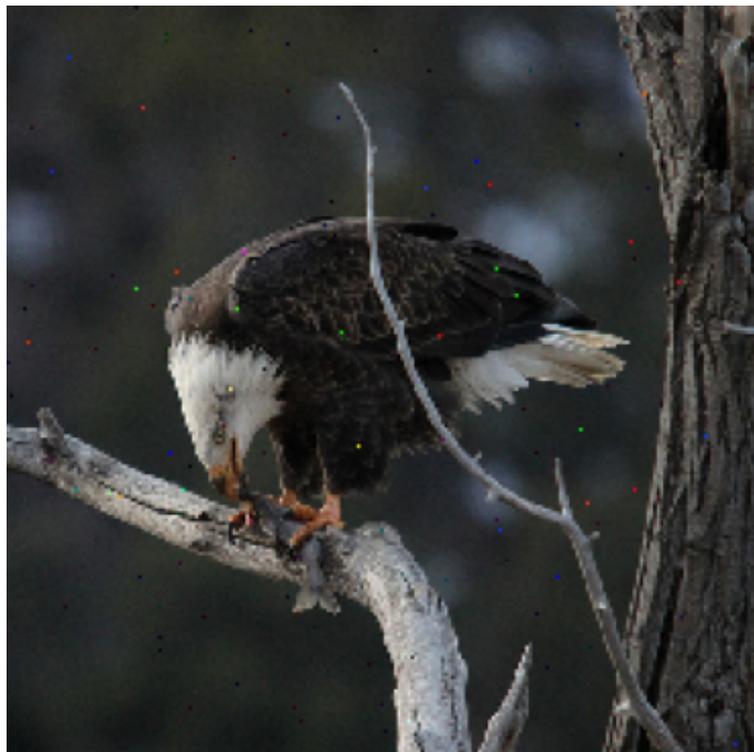


Snowbird



Our Motivation

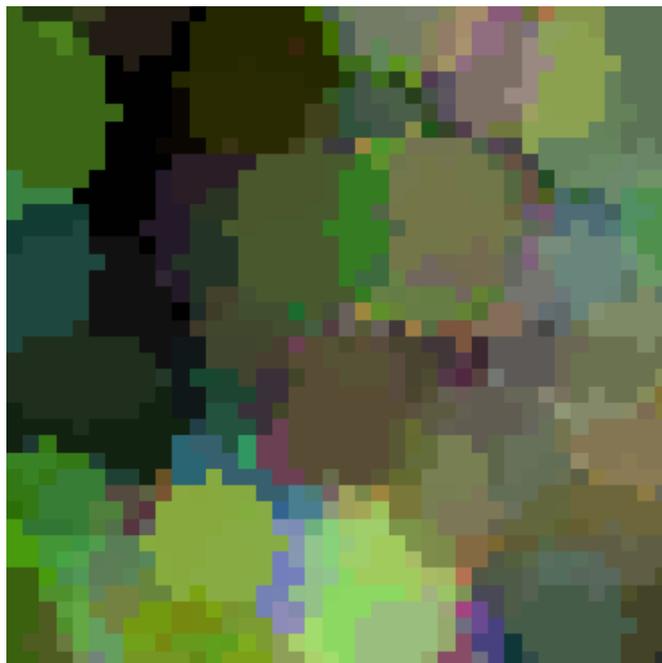
“By ignoring the visibility of these modifications the applicability of existing methods is questionable”



“Minimising the size of the modification increases its applicability within the real-world whilst improving the evaluation of an AI’s robustness”

CamoPatch

Tree frog → Grasshopper



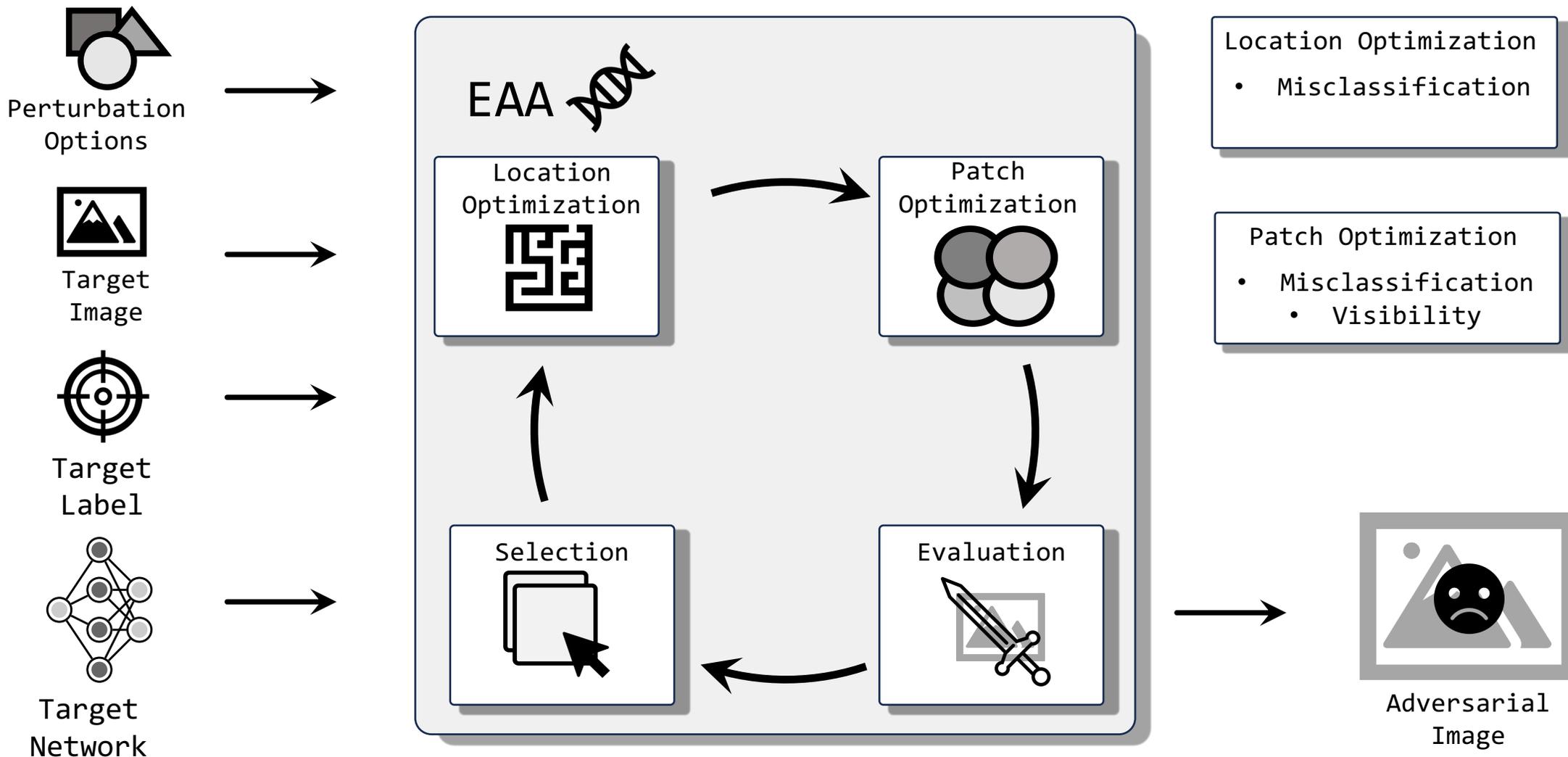
“Constructing an adversarial patch requires jointly optimising its location and pattern”

“Location of the patch is represented by integers between 0 and $(W \times H)$ where W and H are the height and width of the image.”

“We construct the patch using a set of semi-transparent circle shapes, allowing for effective performance and camouflage”



CamoPatch



CamoPatch

| Attack Method | VGG-16 | | | ResNet-50 | | |
|---------------|----------------------------|--------------------------------|--------------------------------|----------------------------------|--------------------------------|--------------------------------|
| | Accuracy | l_2 | Non-Normalized Residual | Accuracy | l_2 | Non-Normalized Residual |
| - | 73.36% | - | - | 76.12% | - | - |
| CamoPatch | 9.70% (0.03) | 0.09 (0.02)[†] | 0.11 (0.02)[†] | 10.00% (0.02)[†] | 0.08 (0.01)[†] | 0.10 (0.01)[†] |
| Patch-RS* | 6.82% (0.04) | 0.42 (0.02) [‡] | 0.30 (0.05) [‡] | 15.92% (0.02) [‡] | 0.45 (0.04) [‡] | 0.31 (0.04) [‡] |
| Patch-RS | 6.82% (0.04) | 0.63 (0.01) [‡] | 0.61 (0.07) [‡] | 15.92% (0.02) [‡] | 0.67 (0.08) [‡] | 0.69 (0.07) [‡] |
| TPA | 47.11% (1.30) [‡] | 0.61 (0.13) [‡] | 0.55 (0.05) [‡] | 38.98% (1.41) [‡] | 0.61 (0.07) [‡] | 0.58(0.07) [‡] |
| OPA | 32.19% (0.10) [‡] | 0.71 (0.20) [‡] | 0.64 (0.06) [‡] | 27.91% (1.12) [‡] | 0.71 (0.14) [‡] | 0.66 (0.04) [‡] |
| LOAP | 37.99% (0.40) [‡] | 0.68 (0.02) [‡] | 0.63 (0.05) [‡] | 47.99% (0.10) [‡] | 0.78 (0.12) [‡] | 0.67 (0.05) [‡] |
| Adv-watermark | 32.00% (0.10) [‡] | 0.13(0.08) [‡] | 0.25(0.05) [‡] | 35.00% (0.40) [‡] | 0.16(0.01) [‡] | 0.31(0.07) [‡] |

| Attack Method | AT-WideResNet-50-2 | | | AT-ResNet-50 | | |
|---------------|----------------------------------|--------------------------------|--------------------------------|---------------------------------|--------------------------------|--------------------------------|
| | Accuracy | l_2 | Non-Normalized Residual | Accuracy | l_2 | Non-Normalized Residual |
| - | 68.46% | - | - | 64.02% | - | - |
| CamoPatch | 12.98% (0.01)[†] | 0.14 (0.05)[†] | 0.12 (0.07)[†] | 6.00% (0.03)[†] | 0.15 (0.03)[†] | 0.13 (0.03)[†] |
| Patch-RS* | 14.42% (0.01) [‡] | 0.43 (0.07) [‡] | 0.30 (0.05) [‡] | 12.00% (0.02) [‡] | 0.41 (0.12) [‡] | 0.33 (0.05) [‡] |
| Patch-RS | 14.42% (0.01) [‡] | 0.74 (0.08) [‡] | 0.42 (0.07) [‡] | 12.00% (0.02) [‡] | 0.74 (0.09) [‡] | 0.43 (0.07) [‡] |
| TPA | 51.66% (1.3) [‡] | 0.82 (1.21) [‡] | 0.82 (0.07) [‡] | 34.82% (1.41) [‡] | 0.92 (0.05) [‡] | 0.87(0.09) [‡] |
| OPA | 36.88% (0.1) [‡] | 0.76 (0.20) [‡] | 0.74 (0.05) [‡] | 24.83% (1.12) [‡] | 0.77 (0.14) [‡] | 0.75 (0.04) [‡] |
| LOAP | 38.85% (0.4) [‡] | 0.56 (0.02) [‡] | 0.46 (0.03) [‡] | 48.89% (0.1) [‡] | 0.72 (0.18) [‡] | 0.64 (0.03) [‡] |
| Adv-watermark | 52.00% (0.3) [‡] | 0.37(0.05) [‡] | 0.23(0.07) [‡] | 44.00% (0.3) [‡] | 0.42 (0.02) [‡] | 0.29 (0.07) [‡] |

| Attack Method | ViT-B/16 | | | BagNet9 with PatchGuard | | |
|---------------|---------------------------------|--------------------------|--------------------------|---------------------------------|-------------------------------|--------------------------------|
| | Accuracy | l_2 | Non-Normalized Residual | Accuracy | l_2 | Non-Normalized Residual |
| - | 77.91% | - | - | 55.1% | - | - |
| CamoPatch | 8.00% (0.05)[†] | 0.09 (0.02) | 0.12 (0.02) | 3.20% (0.01)[†] | 0.07(0.03)[‡] | 0.11 (0.01)[†] |
| Patch-RS* | 19.00% (0.10) [‡] | 0.68 (0.05) [†] | 0.39 (0.07) [‡] | 5.80% (0.02) [‡] | 0.42 (0.05) [‡] | 0.30 (0.05) [†] |
| Patch-RS | 19.00% (0.10) [‡] | 0.71 (0.12) [†] | 0.41 (0.09) [‡] | 5.80% (0.02) [‡] | 0.62 (0.18) [‡] | 0.57 (0.11) [†] |
| TPA | 38.12% (0.91) [‡] | 0.59 (0.08) [‡] | 0.54 (0.09) [‡] | 32.87% (1.45) [‡] | 0.62 (0.11) [‡] | 0.61(0.09) [‡] |
| OPA | 33.09% (0.17) [‡] | 0.68 (0.23) [‡] | 0.68 (0.07) [‡] | 57.89% (2.01) [‡] | 0.61 (0.16) [‡] | 0.67 (0.04) [‡] |
| LOAP | 43.91% (0.80) [‡] | 0.63 (0.05) [‡] | 0.50 (0.13) [‡] | 72.82% (0.14) [‡] | 0.89 (0.23) [‡] | 0.78 (0.11) [‡] |
| Adv-watermark | 36.01% (0.12) [‡] | 0.17(0.04) [‡] | 0.28(0.03) [‡] | 42.00% (0.45) [‡] | 0.14(0.01) [‡] | 0.29(0.05) [‡] |

Original



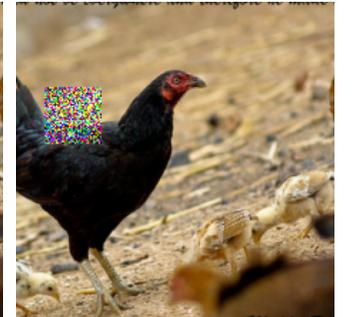
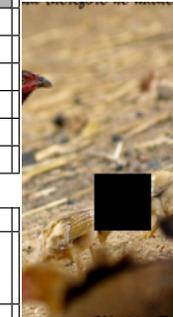
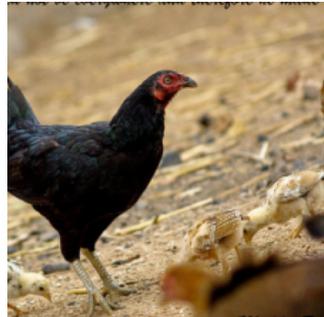
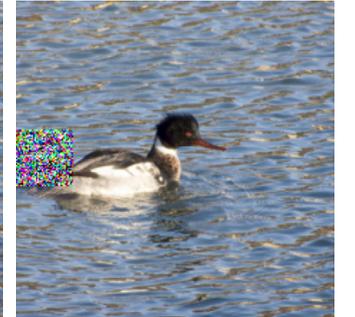
Camo



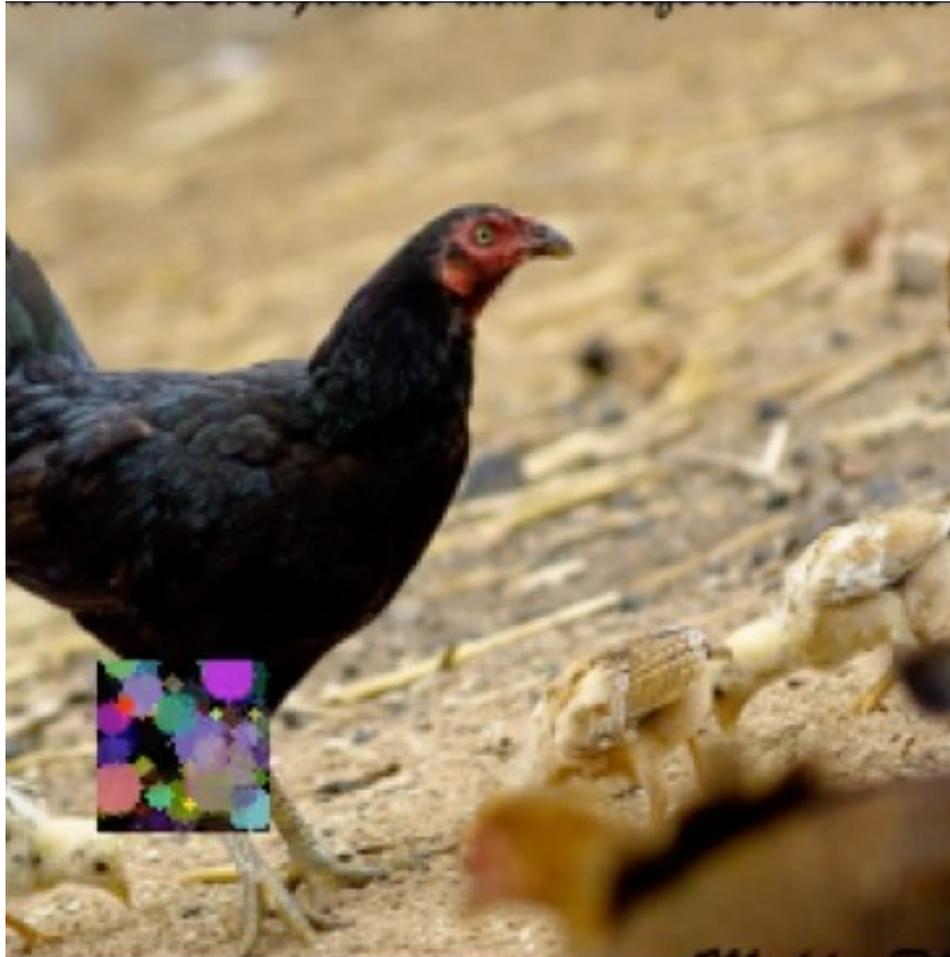
PA



LOAP



CamoPatch

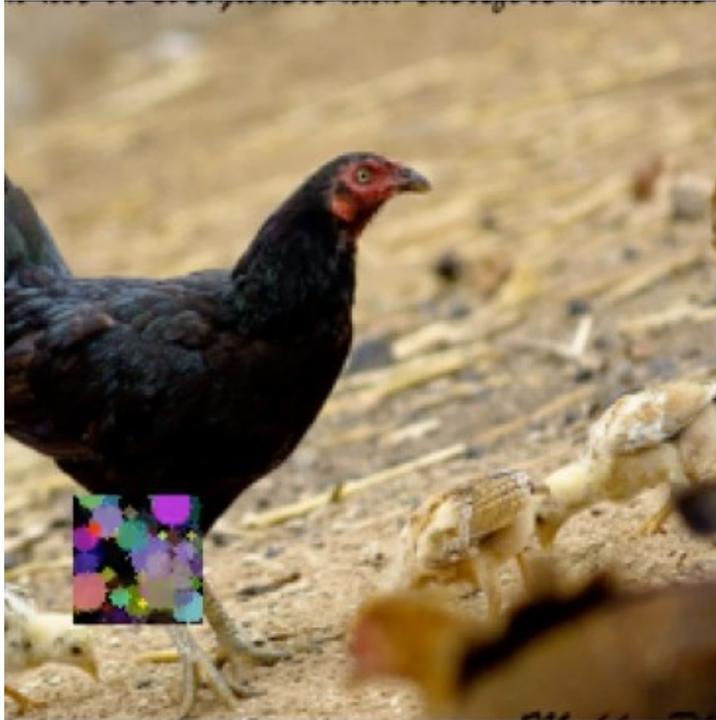


“Initial S=stages consist of locating an optimal location and pattern that cause the desired misclassification”

“Once the optimal location has been found, the RGB circles approximate the area of the image the patch is placed upon, reducing its visibility”



Questions



Thank You For Your Attention!

CamoPatch:

URL: <https://shorturl.at/rsv05>