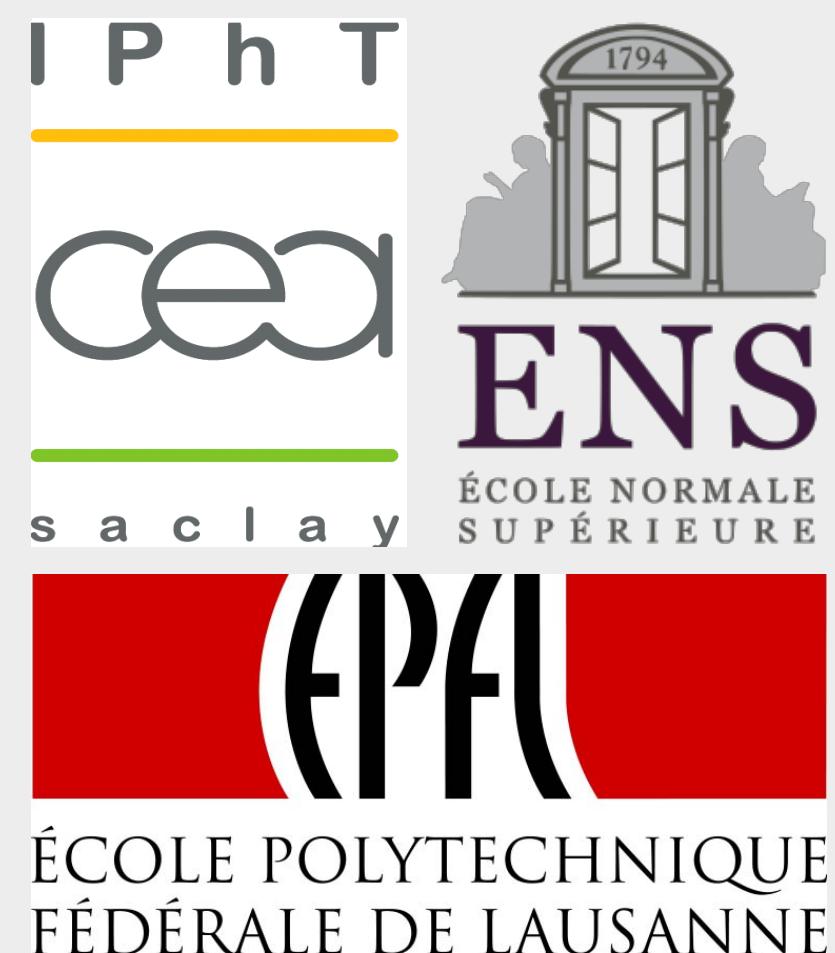


The committee machine: Computational to statistical gaps in learning a two-layers neural network

Benjamin Aubin, Antoine Maillard, Jean Barbier

Nicolas Macris, Florent Krzakala & Lenka Zdeborovà

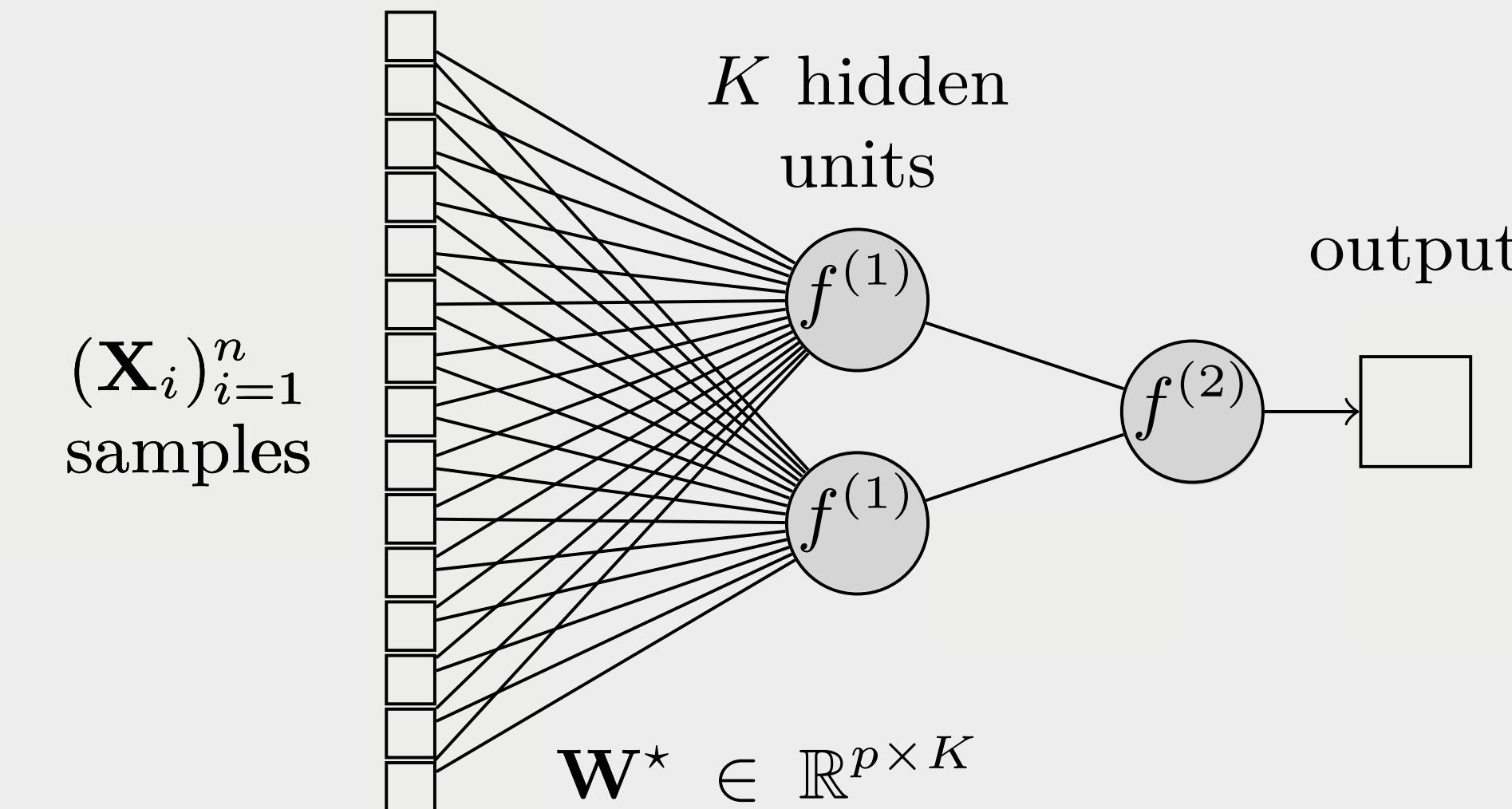


« Can we efficiently learn a teacher network from a limited number of samples? »

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- Teacher:

p features



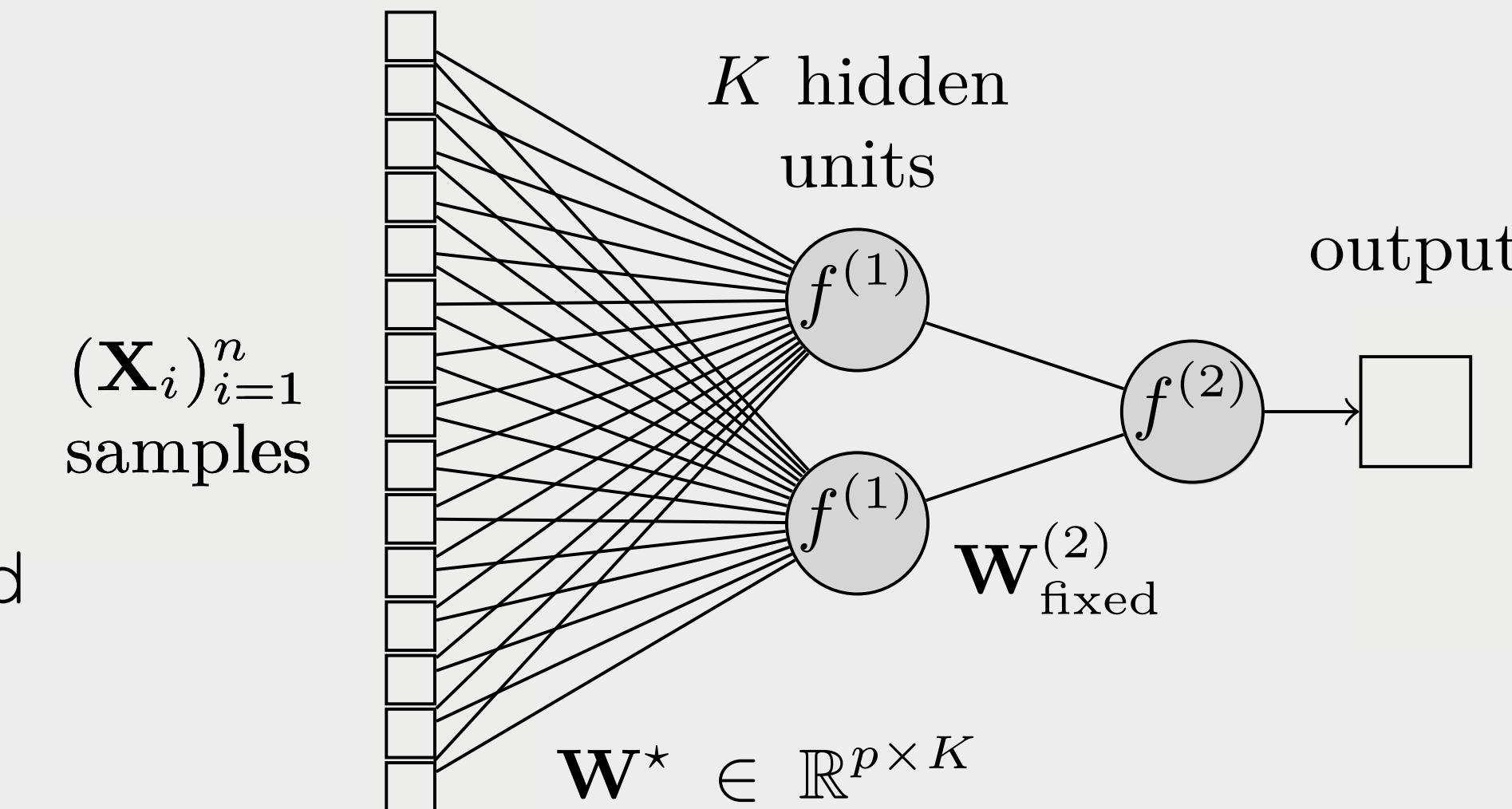
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- ✓ Committee machine: second layer fixed

[Schwarze'93]

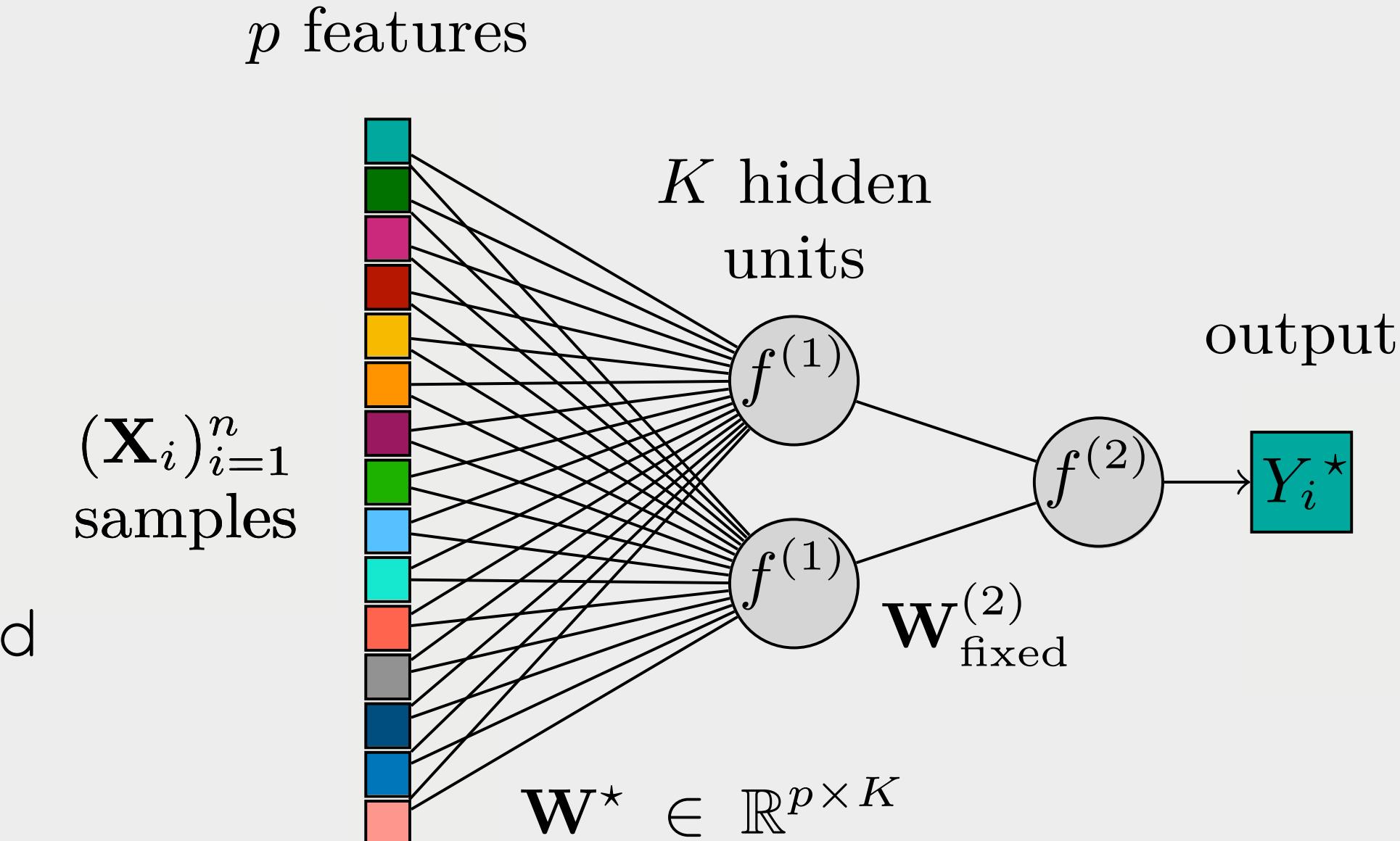
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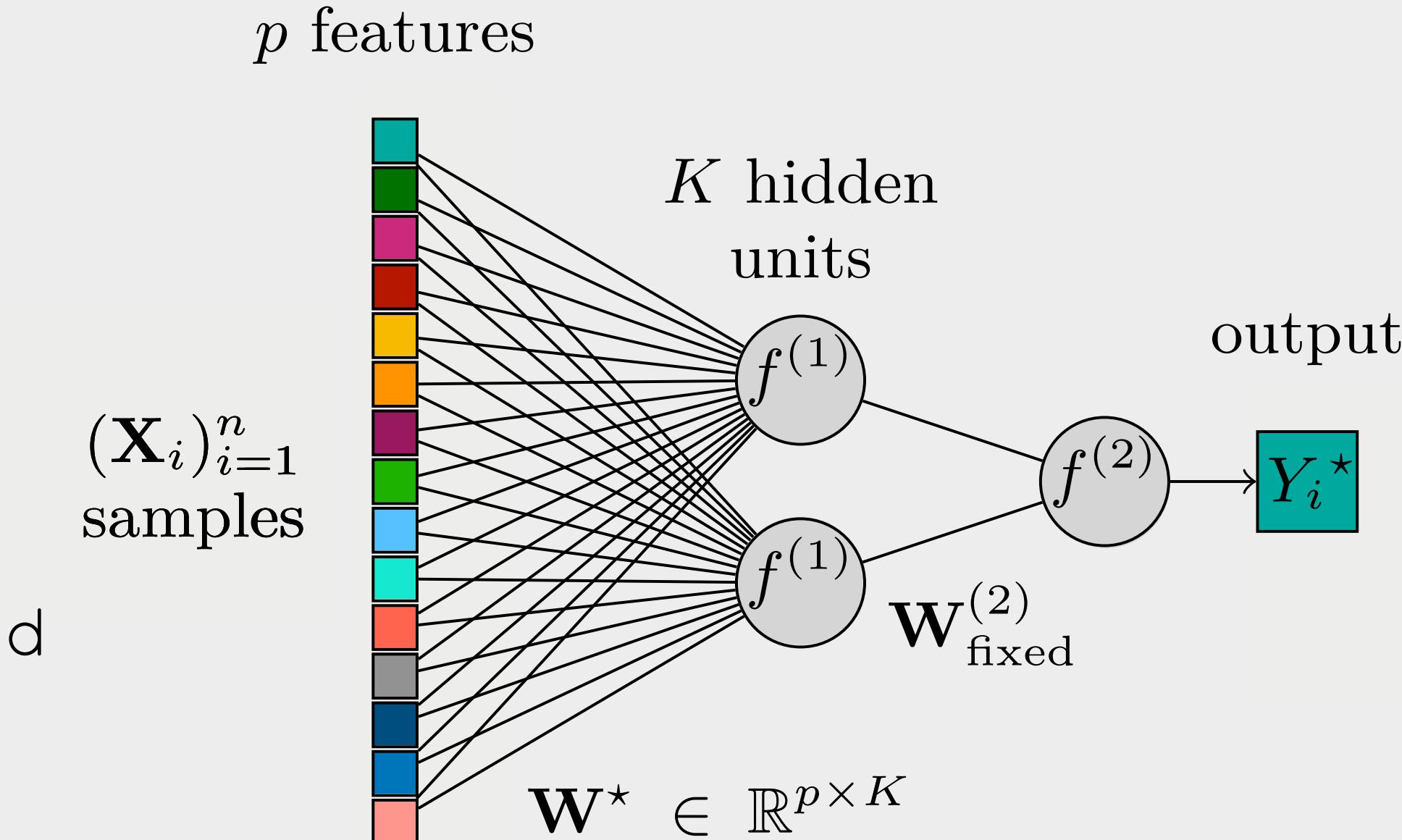
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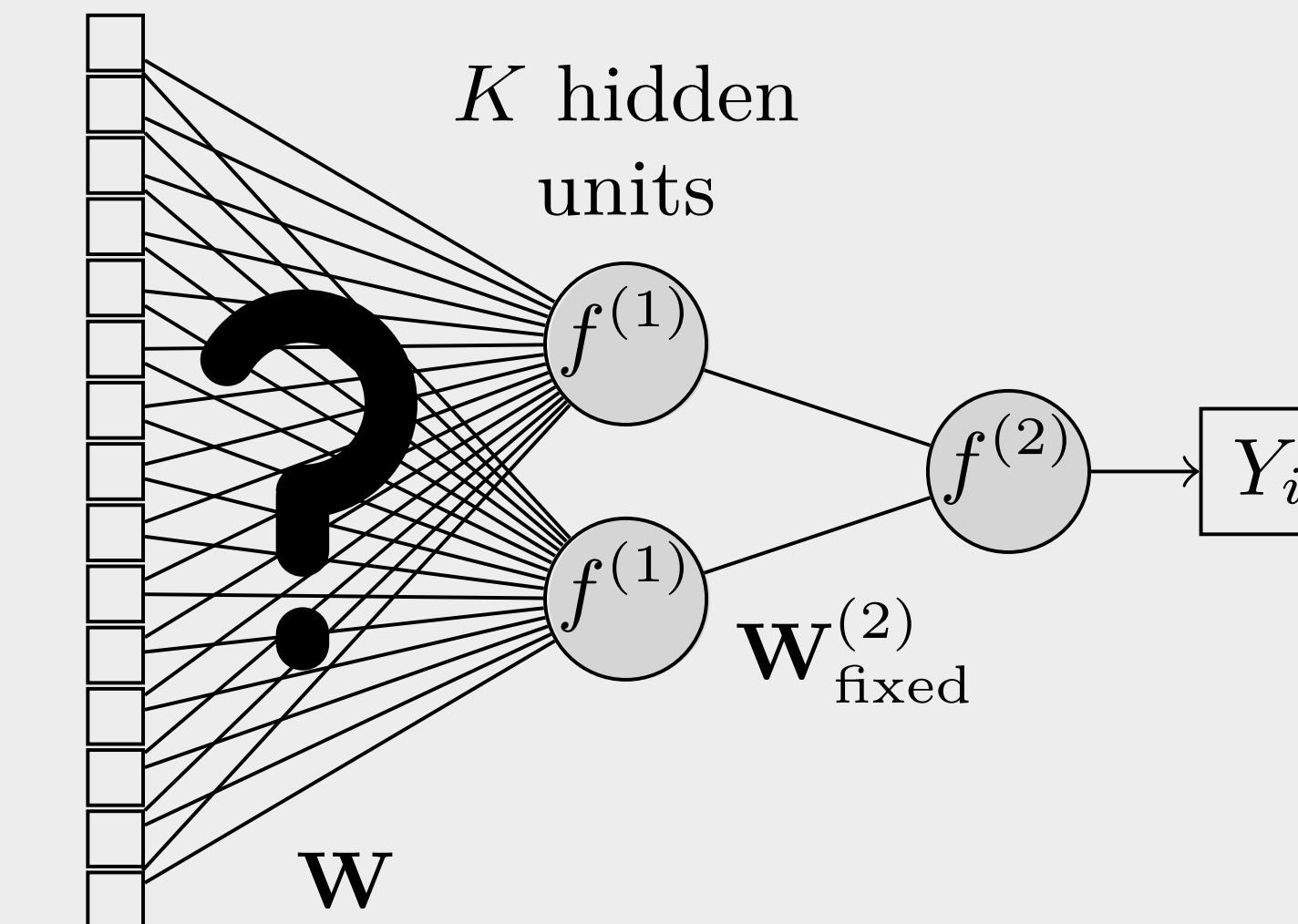
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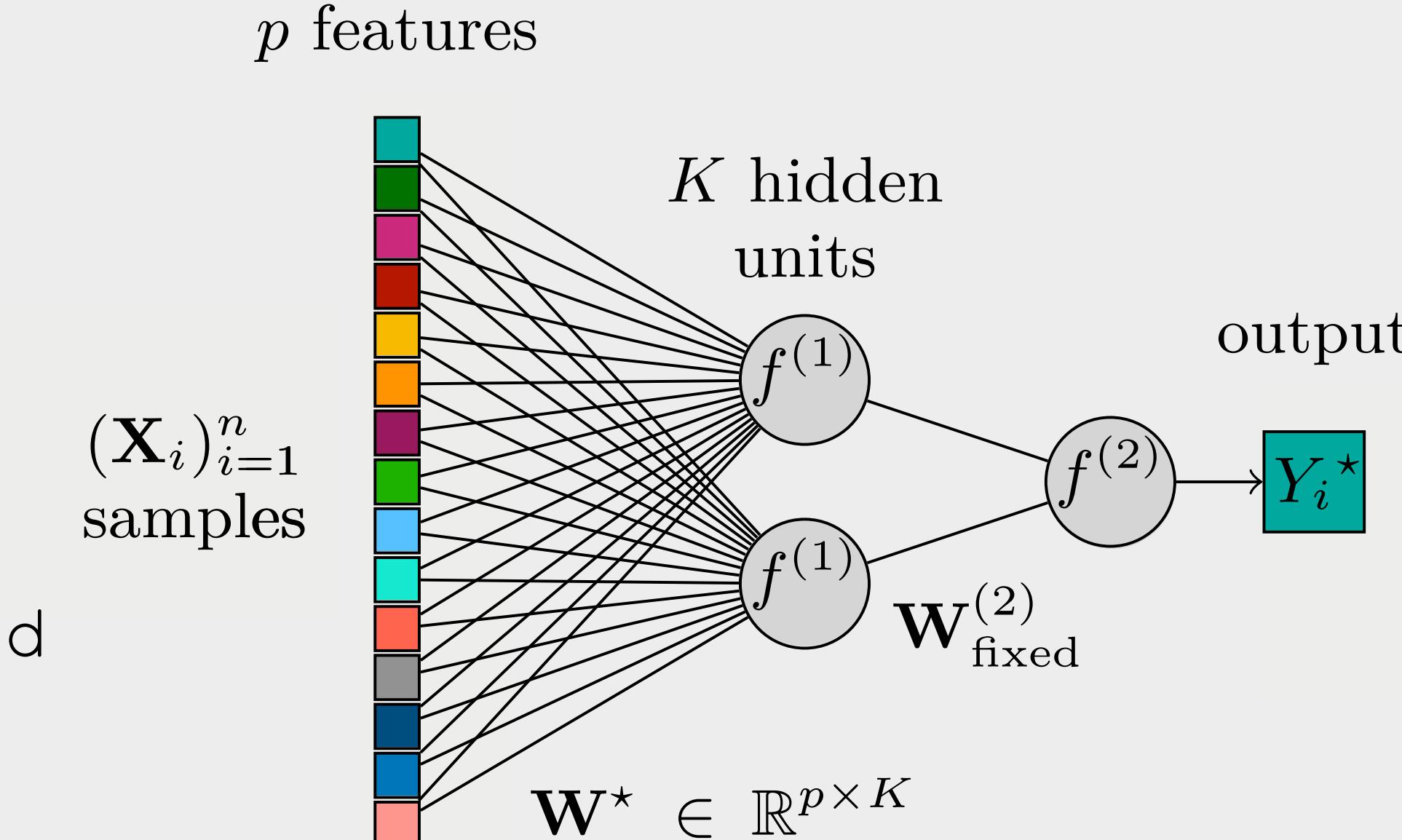
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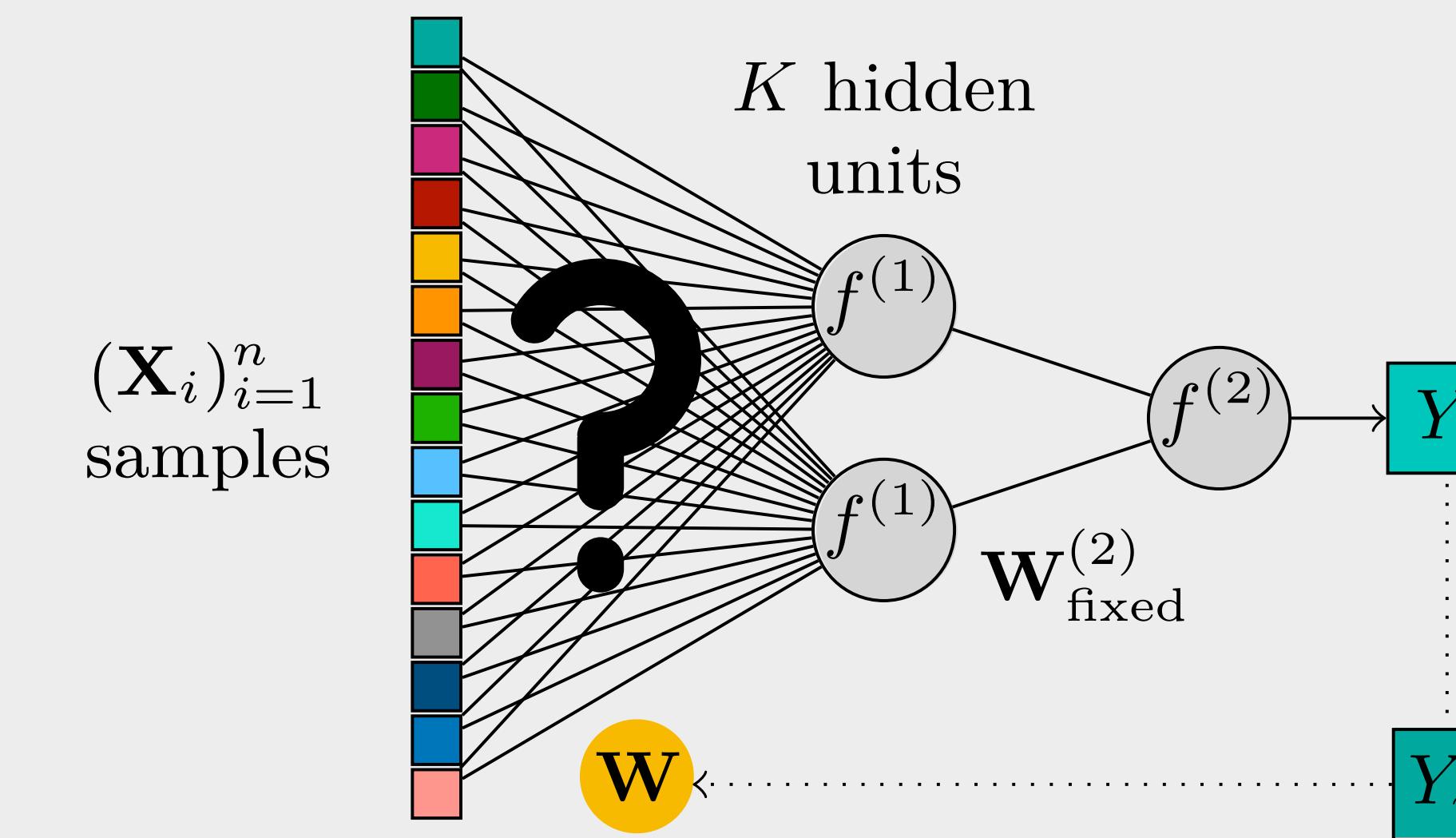
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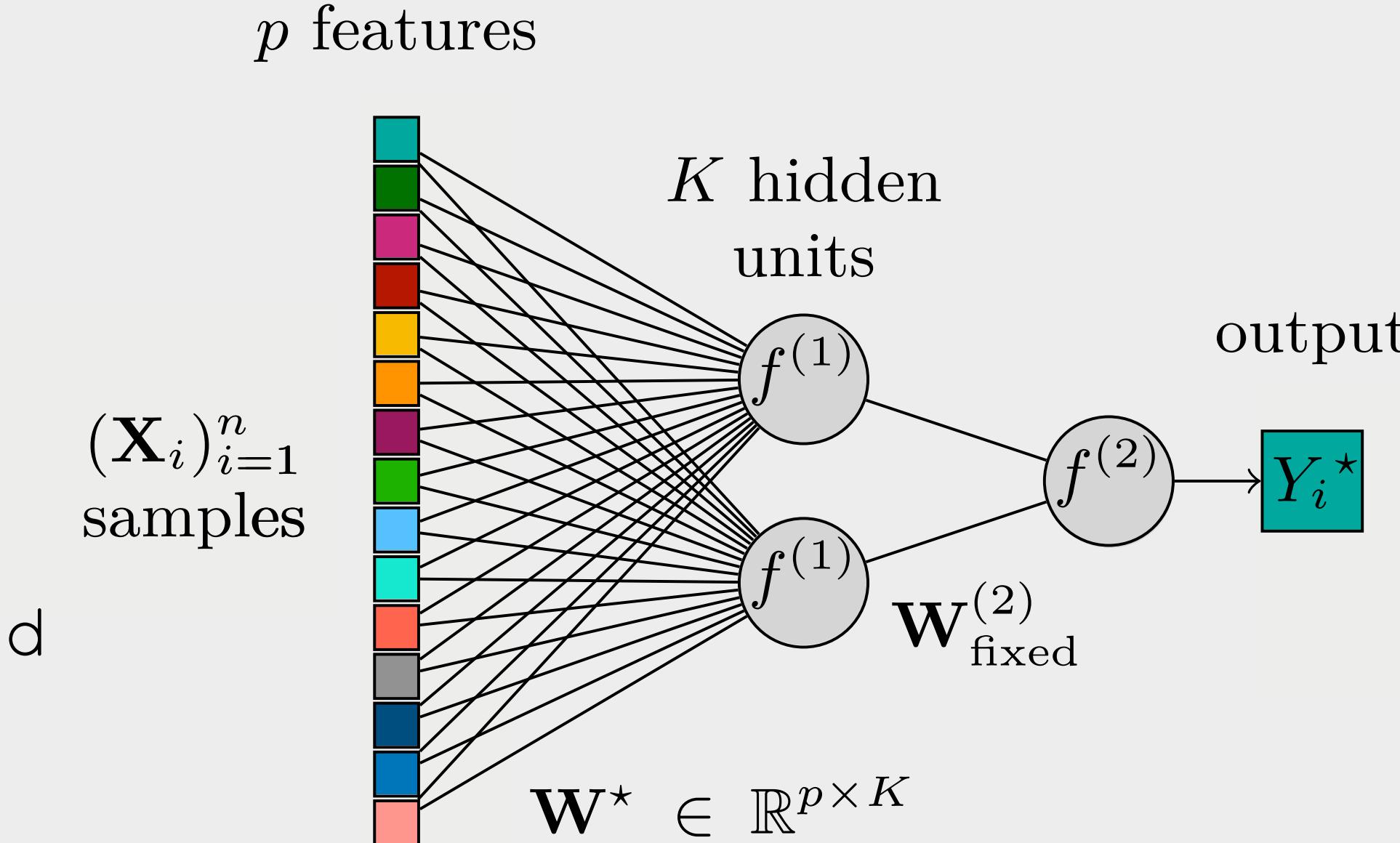
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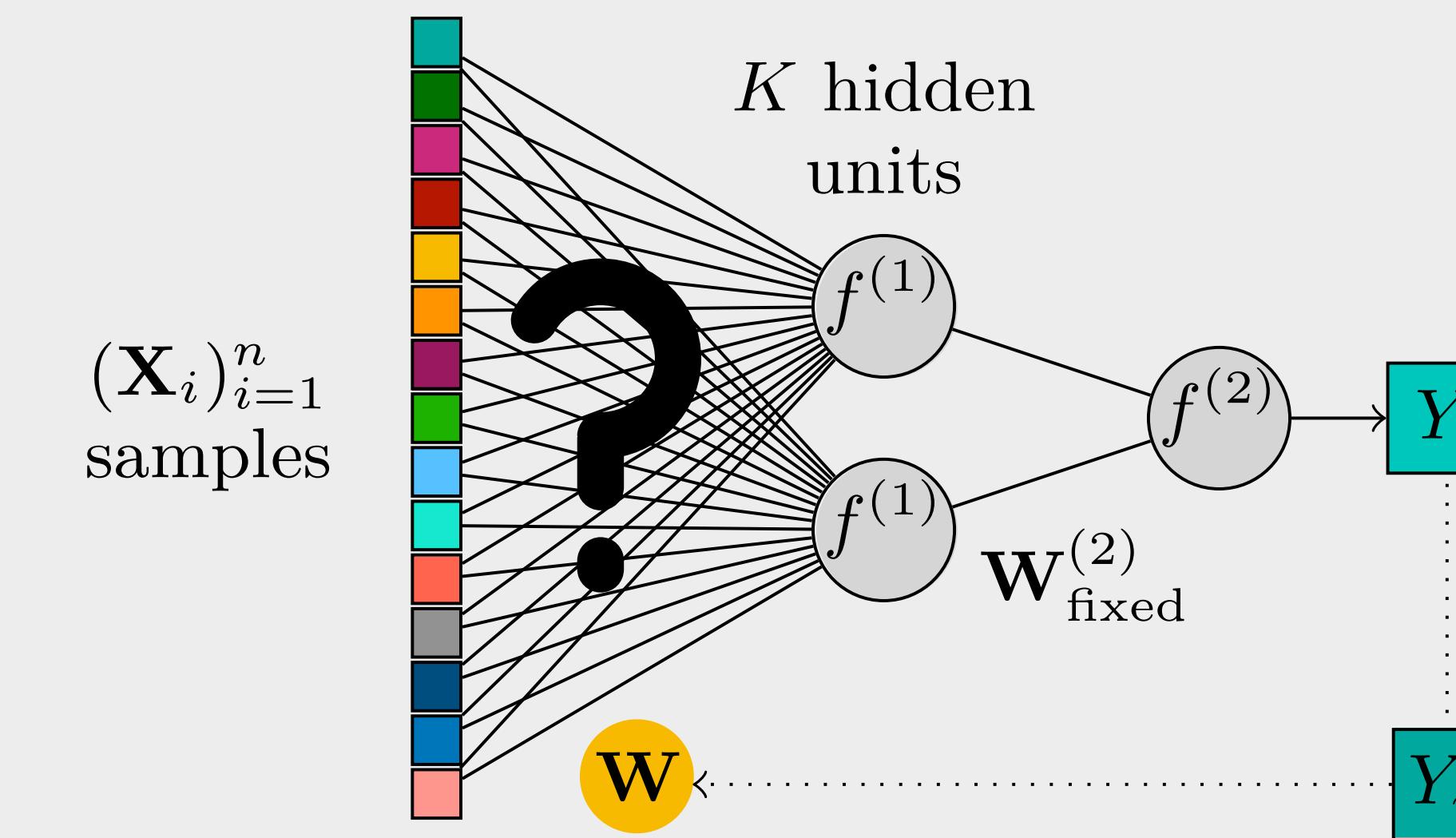
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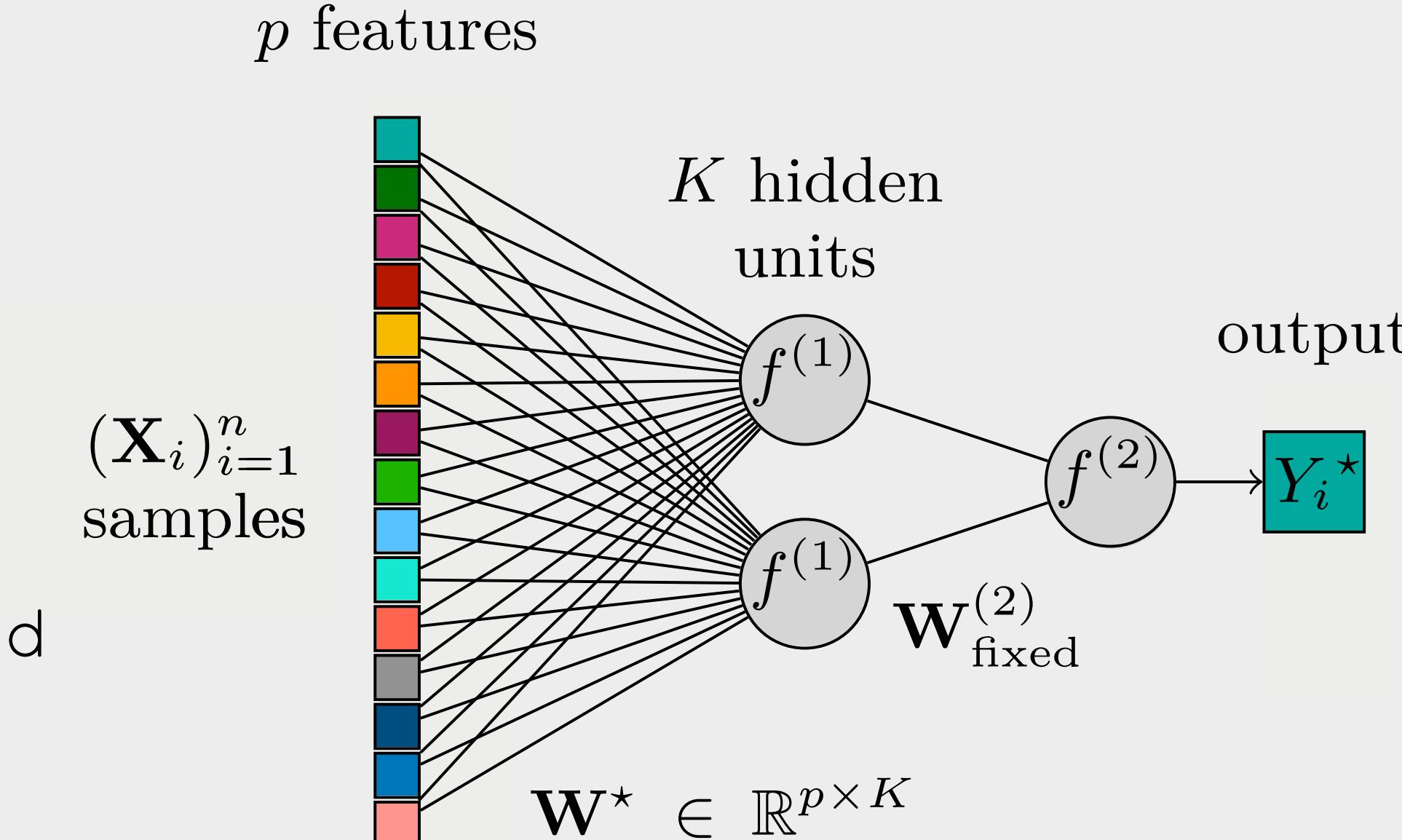
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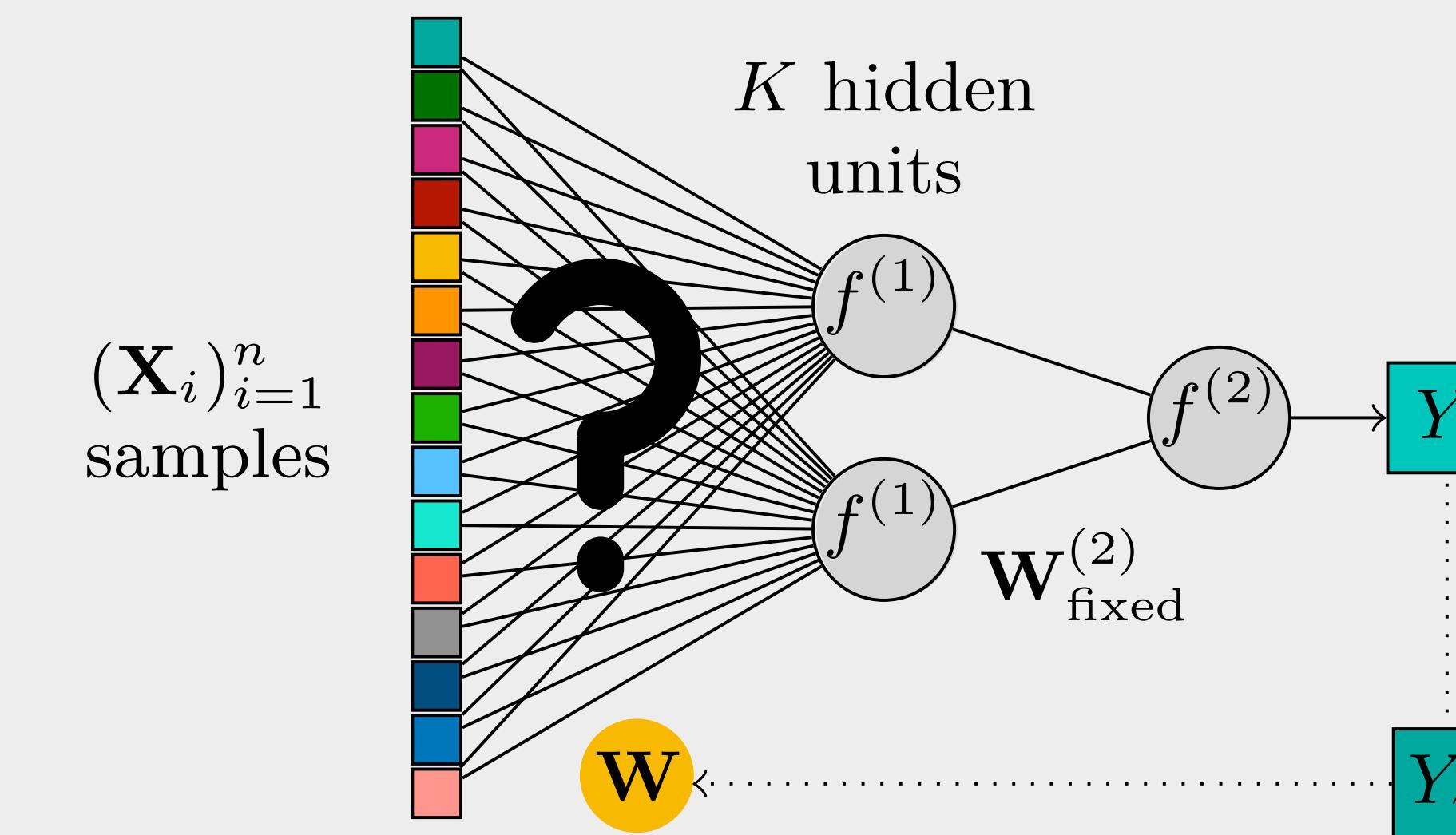
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○ Student:

- ✓ Learning task possible ?
- ✓ Computational complexity?



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→ Traditional approach

- Worst case scenario/PAC bounds: VC-dim & Rademacher complexity
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- ✓ Revisit the statistical physics typical case scenario [Sompolinsky'92, Mezard'87] :
i.i.d data coming from a probabilistic model
- ✓ Theoretical understanding of the generalization performance
- ✓ Regime: $p \rightarrow \infty, \frac{n}{p} = \Theta(1)$

Main result (1) - Generalization error

- Information theoretically optimal generalization error
(Bayes optimal case)

$$\epsilon_g^{(p)} \equiv \frac{1}{2} \mathbb{E}_{\mathbf{X}, \mathbf{W}^*} \left[(\mathbb{E}_{\mathbf{W}|\mathbf{X}} [Y(\mathbf{X}\mathbf{W})] - Y^*(\mathbf{X}\mathbf{W}^*))^2 \right] \xrightarrow{p \rightarrow \infty} \epsilon_g(q^*)$$

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Heuristic replica mutual information well known in statistical physics since 80's

- ✓ **Main contribution**: rigorous proof by adaptive (Guerra) interpolation

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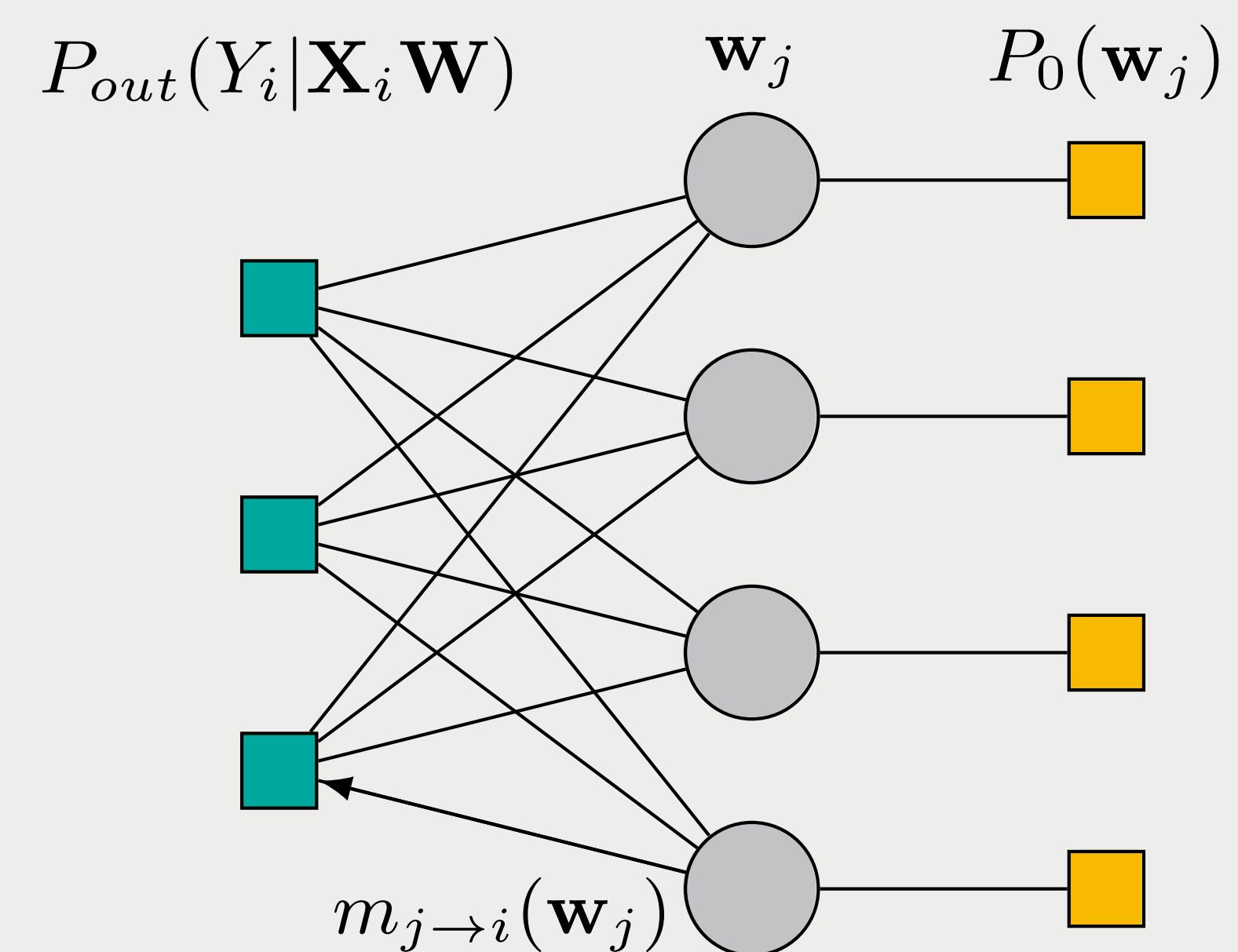
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Closed set of iterative equations.
Estimates marginal probabilities $m_j(\mathbf{w}_j)$



*Factor graph representation
of the committee machine*

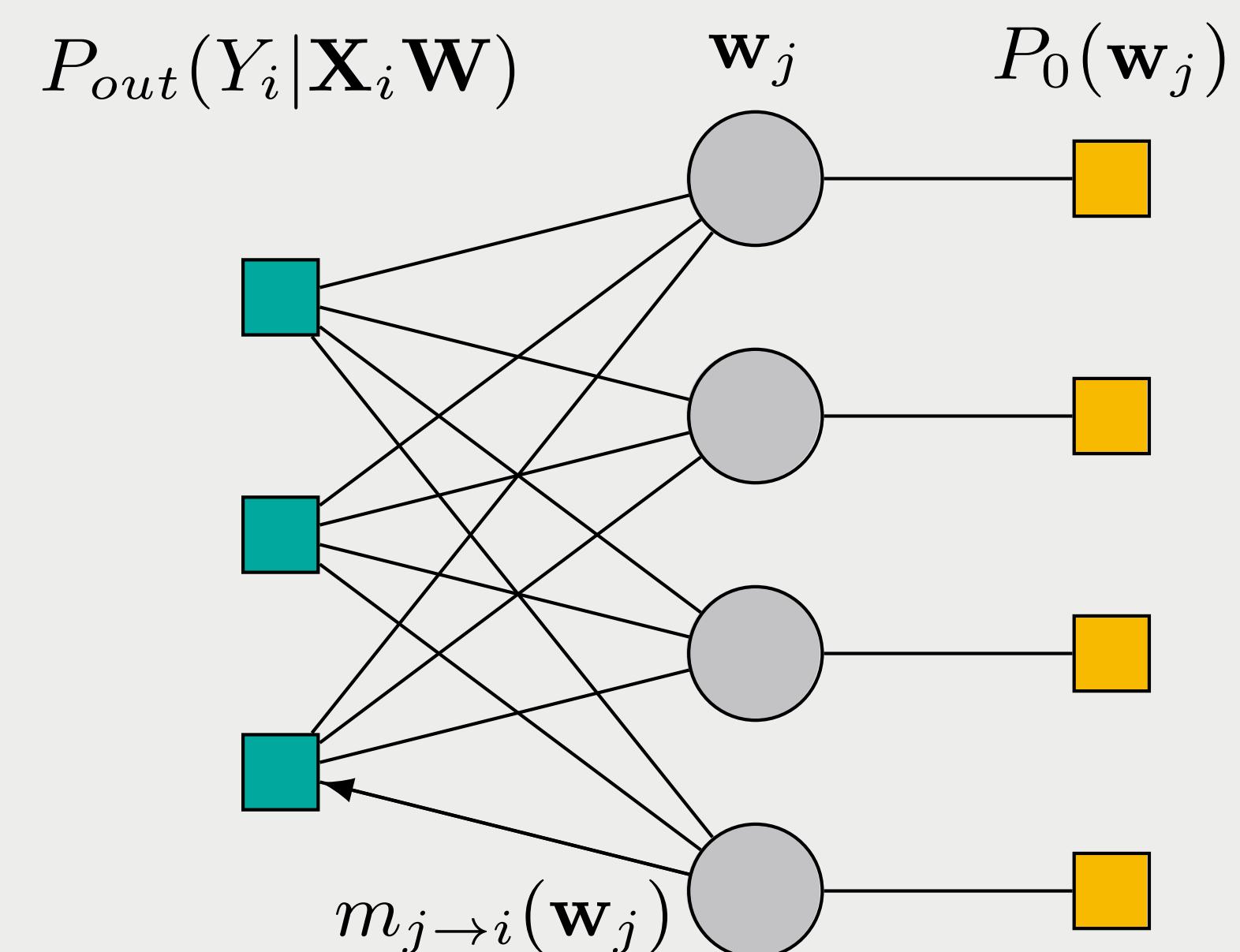
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- ✓ Conjectured to be **optimal** among polynomial algorithms
- ✓ Can be **tracked rigorously** (state evolution given by critical points of the replica mutual information) [Montanari-Bayati '10]



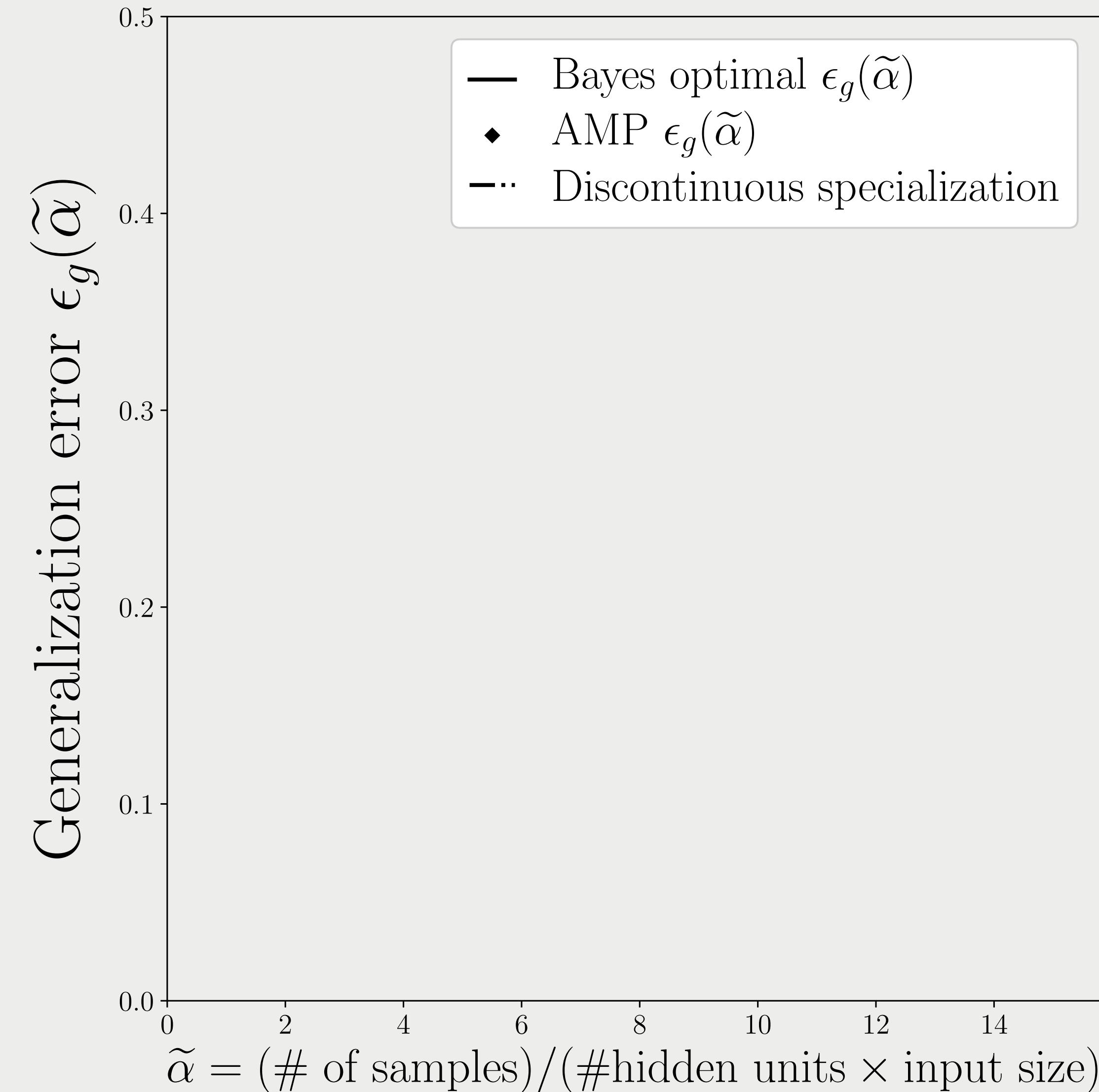
Factor graph representation of the committee machine

Gaussian weights - sign activation

Large number of hidden units $K = \Theta_p(1)$

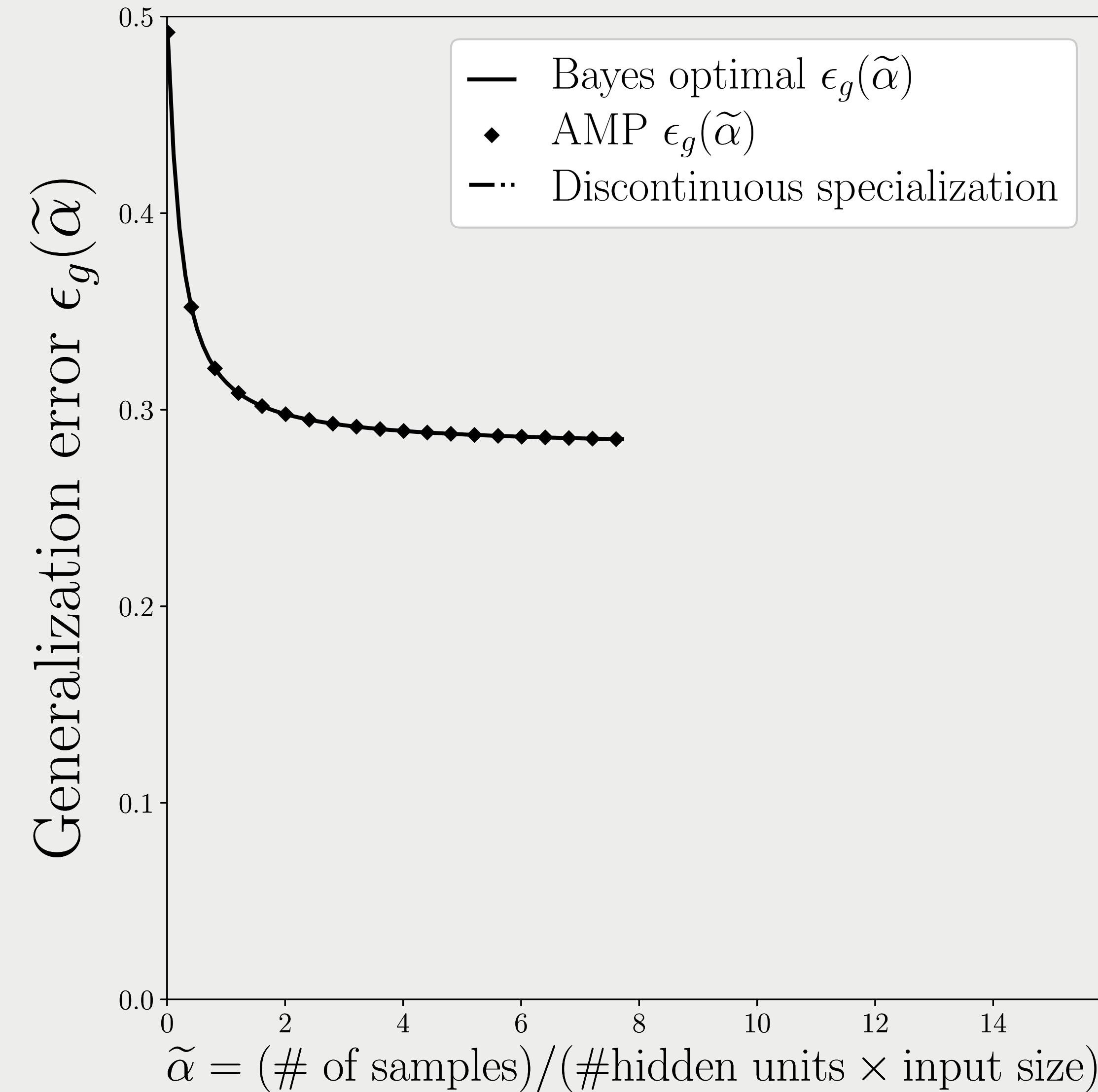
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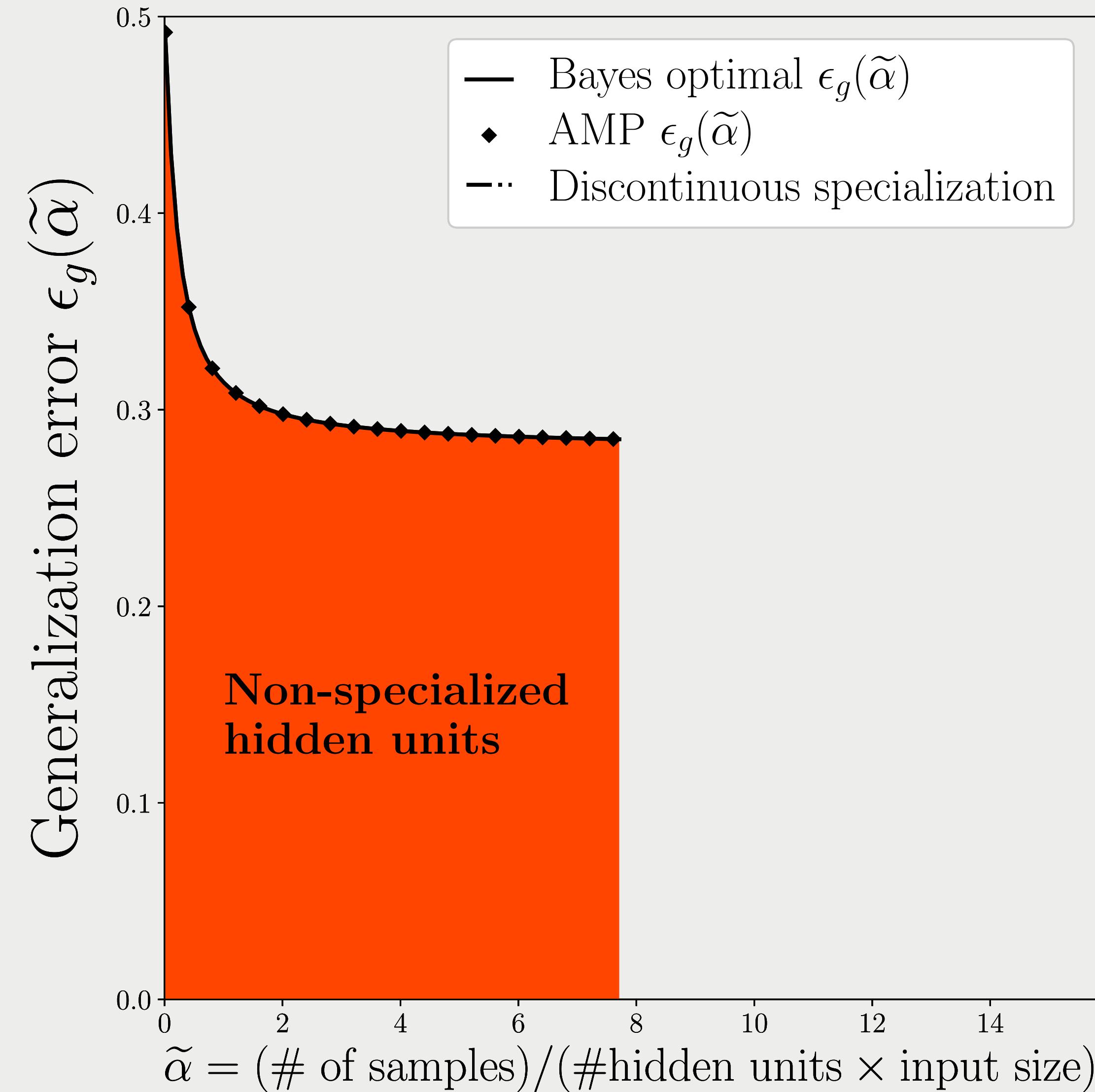
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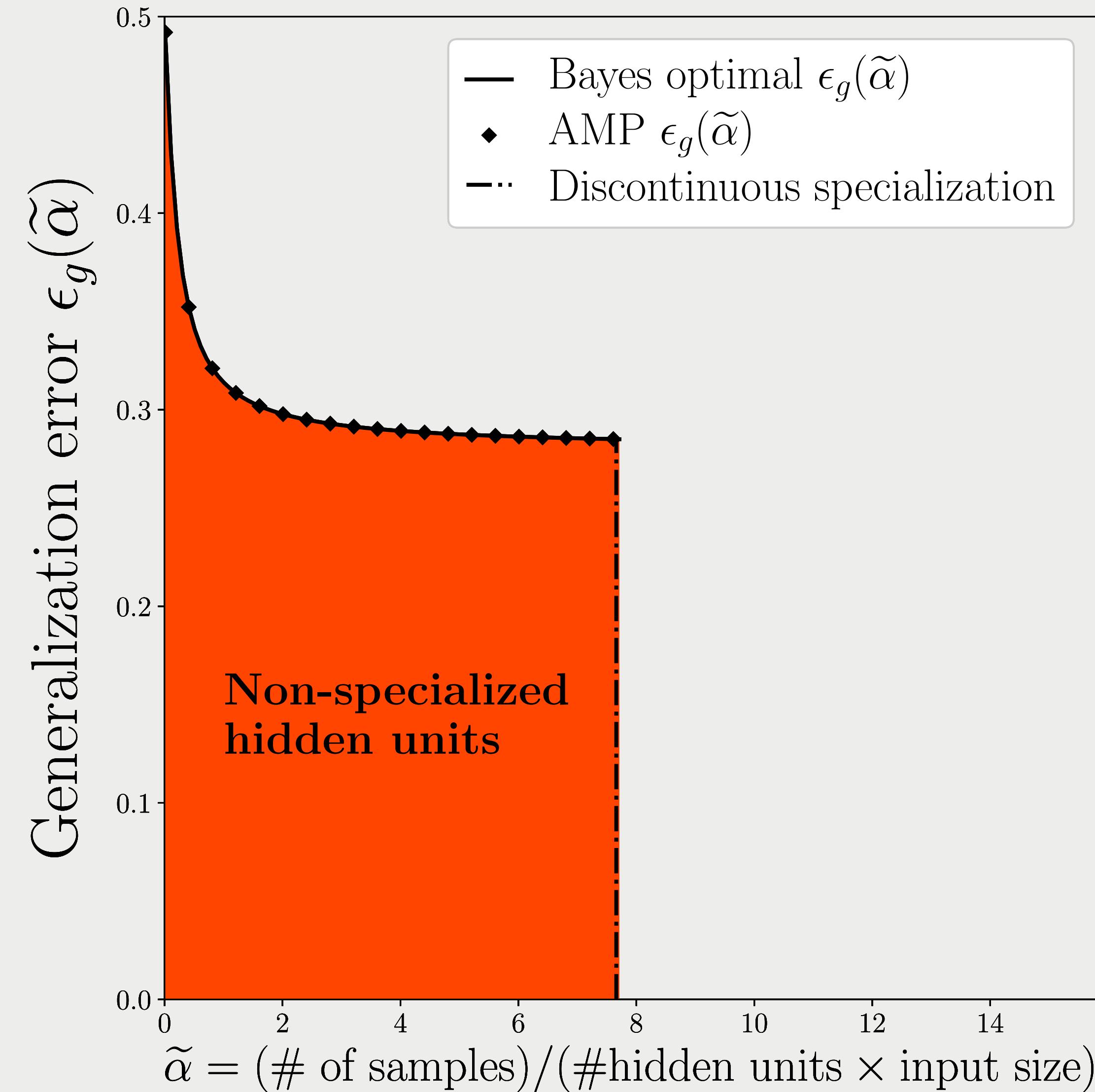
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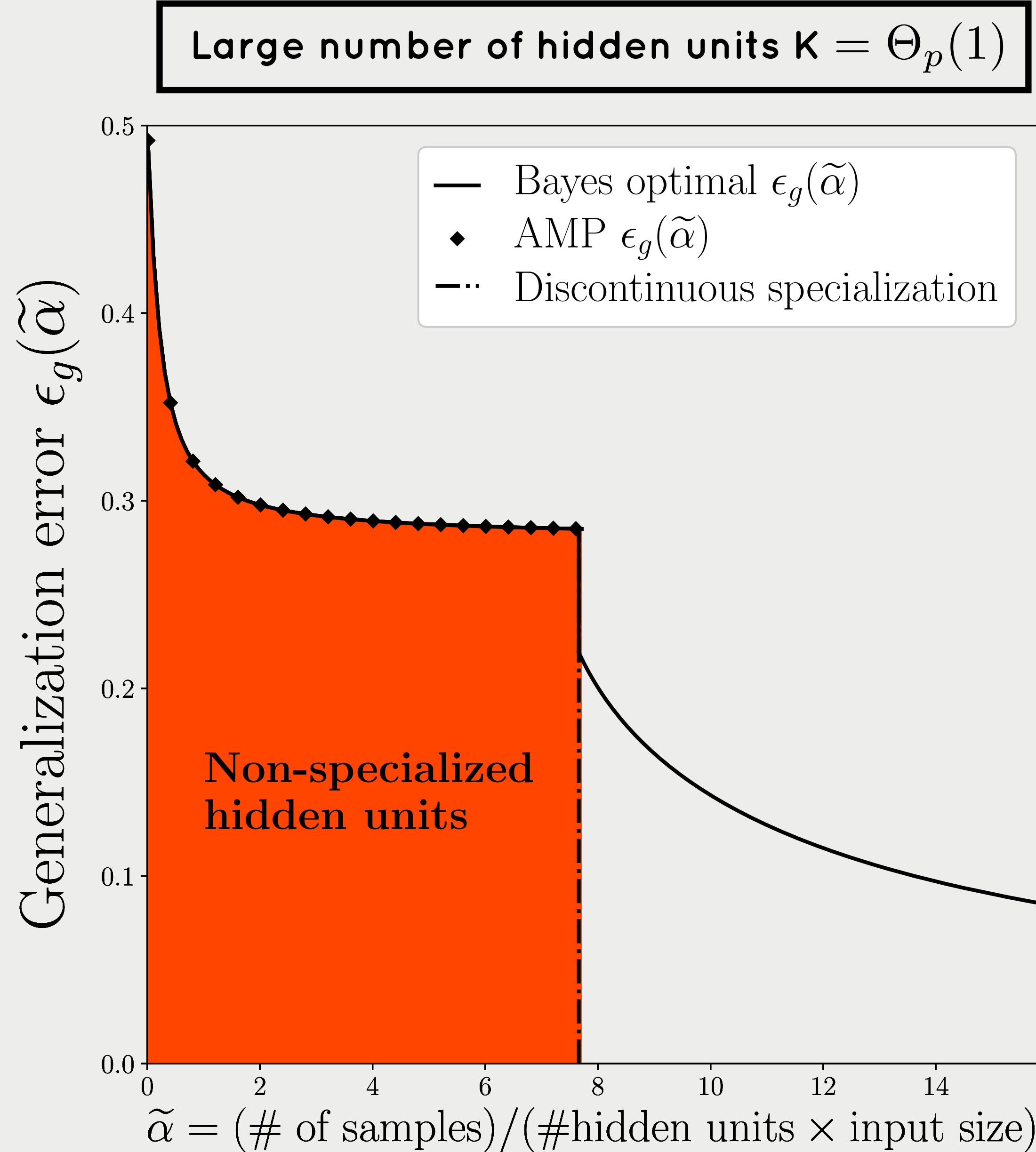


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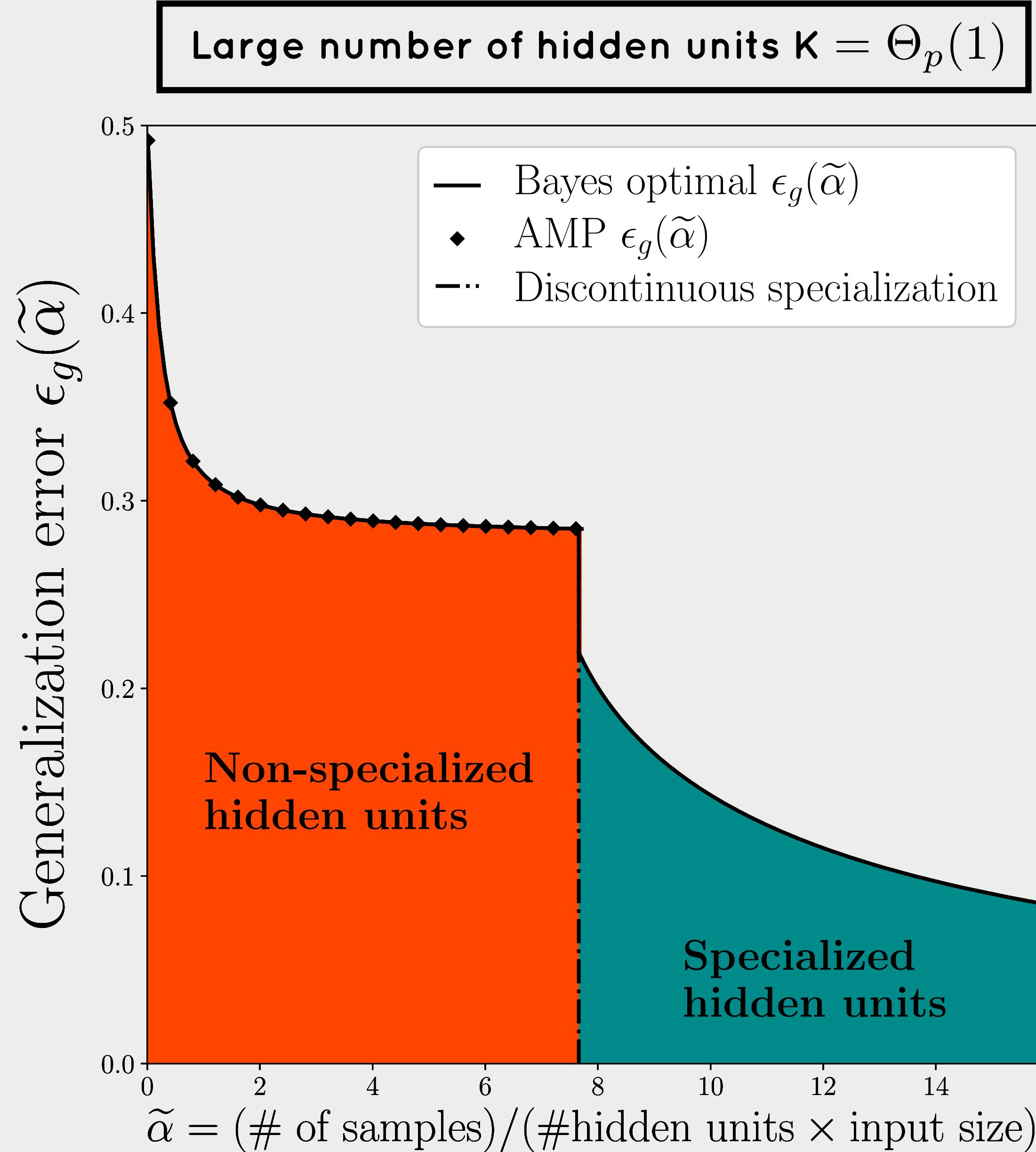
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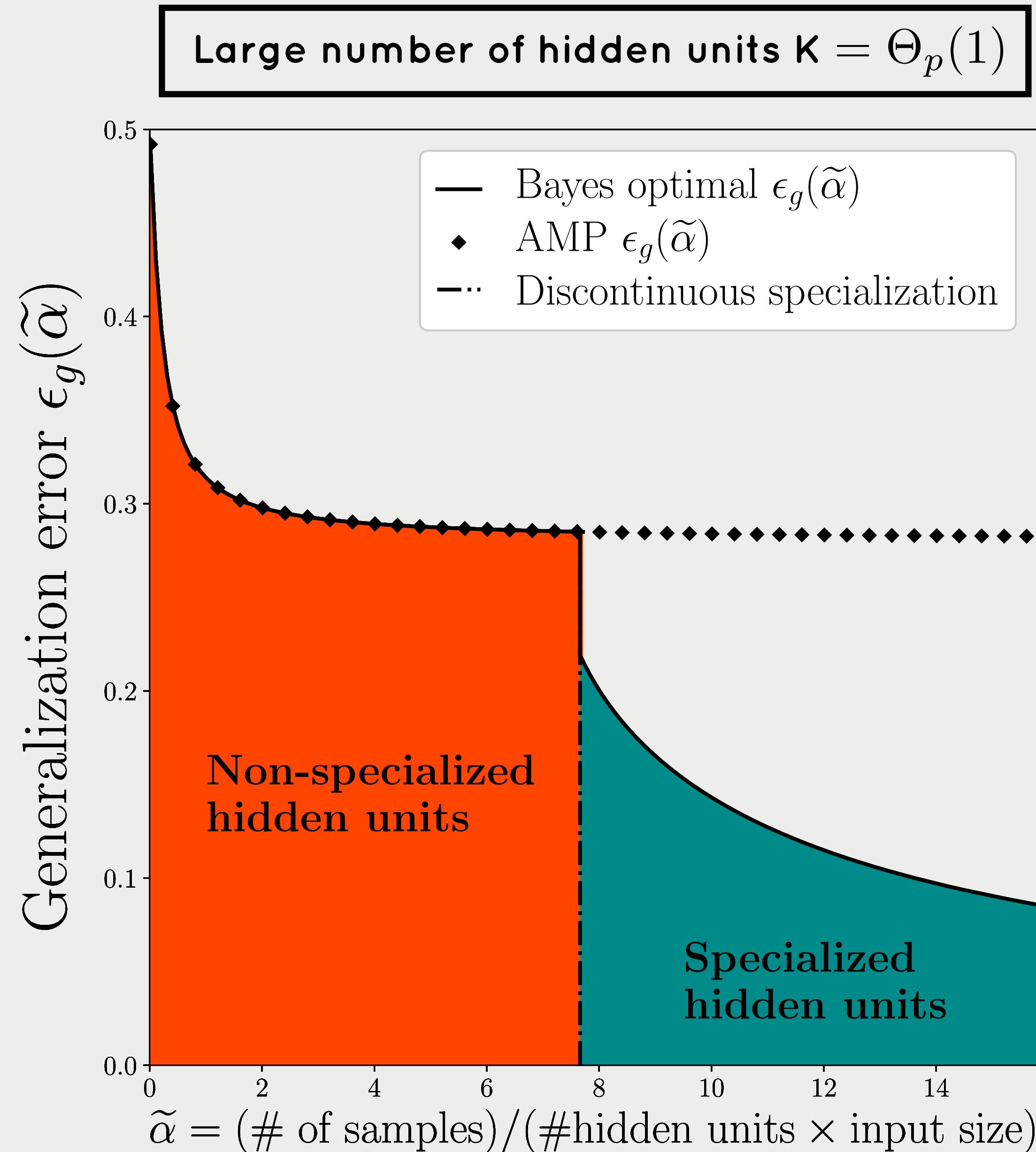
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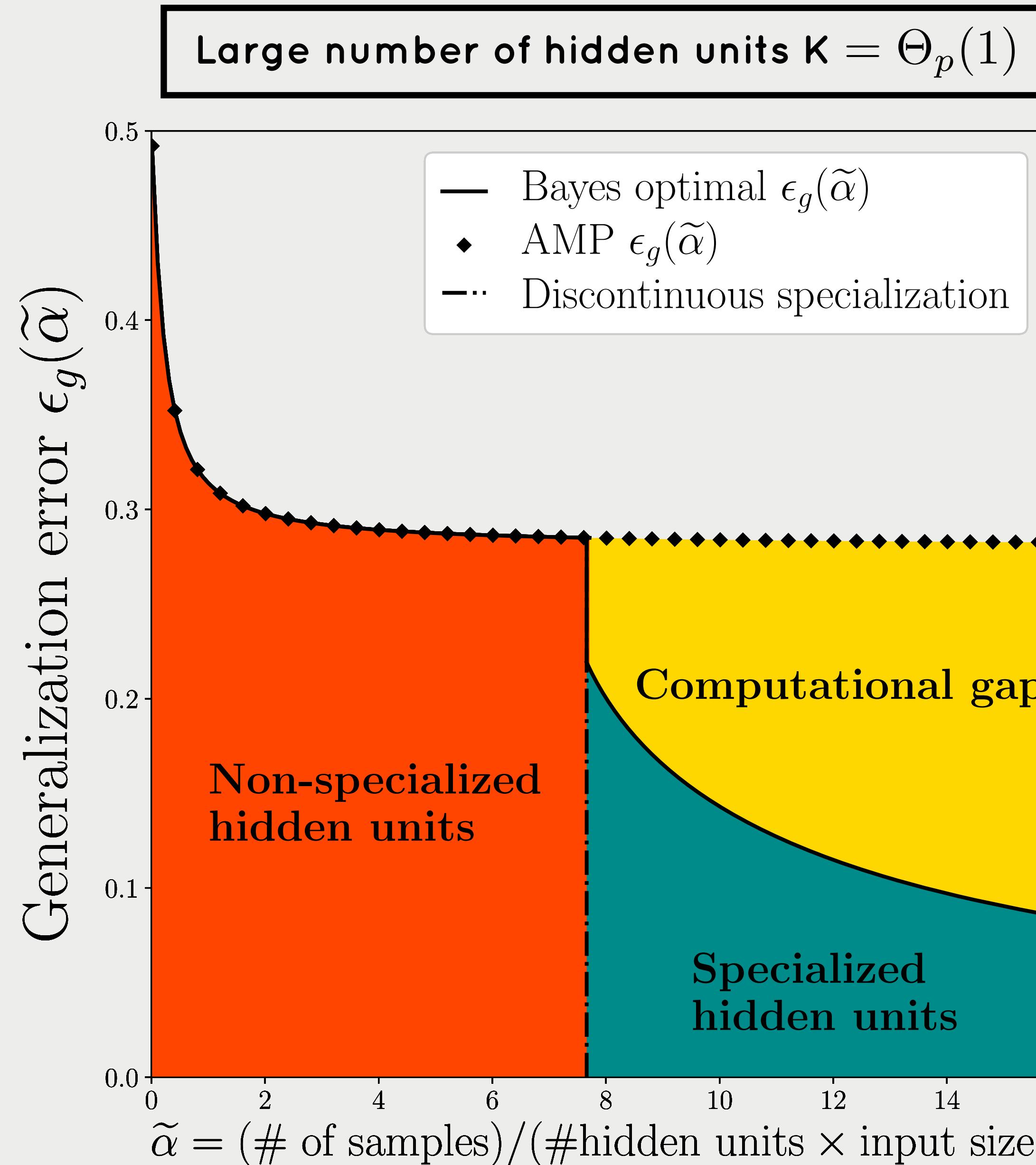
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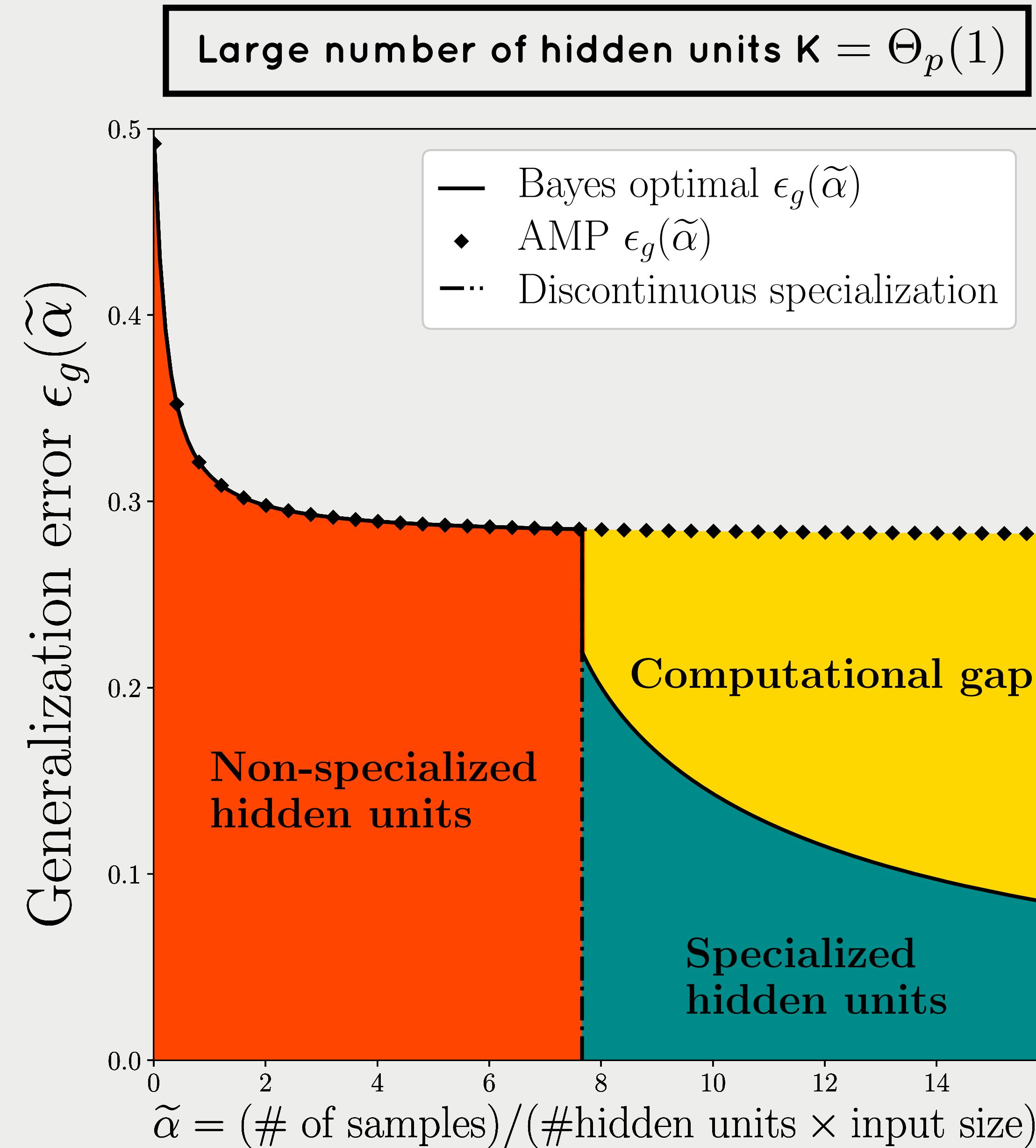


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MORE:



Poster #111



[https://github.com/
benjaminaubin/
TheCommitteeMachine](https://github.com/benjaminaubin/TheCommitteeMachine)